UNITED ARAB EMIRATES
MINISTRY OF EDUCATION

DT G8 T3 Text-based Programming

Unit 2 Activity 7

Fatima is learning about the features of graphical user interfaces.
Match the graphical user interface element that should be used for each scenario.

Element	Scenario
Window	The user wants to drag and manipulate other elements in a graphical user interface.
Icon	The user wants to change the settings of a file or other element in a graphical user interface.
Menu	The user wants to open an application or perform a common action in an application.
Pointer	The user wants to look at the contents of a folder in a file system application.

LIVEWORKSHEETS