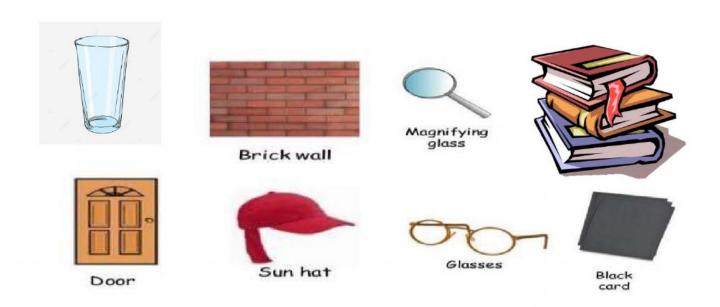
## Which objects will make shadow?



## **BLIVEWORKSHEETS**