Design Thinking Activity

Instructions

- Work through each section. There are no right or wrong answers.
- Please write in detail in the boxes provided.
- Do not use AI for responses.

Your Details

Participant Names :

Designation:

Subject:

Pick up the scenario

- [ ] Scenario 1: Local Urban Governance & Everyday Life
- [ ] Scenario 2: Multilingual Word Problems & Visual Math
- [ ] Scenario 3: Low-Cost Chemistry Lab Experiment
- [ ] Scenario 4: Multisensory biology for Inclusive Learning
- [ ] Scenario 5: Expressive Writing Beyond Fear

Understanding the Scenario

Who is facing the problem?

Context: What is the learning situation?

LIVEWORKSHEETS

CREATE THE EMPATHY MAP

SAYS

THINKS

DOES

FEELS

PAINS

GAINS

Build a How Might We

How might we [design an approach] so that the learner can [achieve a meaningful outcome]?

LIVEWORKSHEETS

Ideate

Choose and put in the box

Role-Play / simulation Low-cost Hands-on Material Quizzes/Poll Digital app/tool
Peer/Group Activity Experiential Learning Activity Think-pair-share Exit Tickets
Classroom Norms Low-tech resources Differentiated learning Approacl Alternative
Recreational Games Storytelling/ Gamification Assistive Technologies Assessment
Multisensory Activity TLM/Physical Model Project-based Activity Code-switiching

Why might these ideas help?

Prototype a small first version

Name your activity or prototype

How will it work?

LIVEWORKSHEETS

Features of the teaching-learning resource or experience

Organisation of the learning experience

Assessment

How will this help address the identified challenge?

LIVEWORKSHEETS

Test

What would you ask or observe?

What would you change next?

Reflect

Imagine if a teacher is actually using your prototype in a real classroom. What could be the technological, pedagogical, or any other challenges?

LIVEWORKSHEETS