

Match the algorithm to the ScratchJr program by drawing a line between them.

### Algorithm

- 1 When the green flag is tapped:
- turn right 3 times
  - stop.

- 2 When the green flag is tapped:
- move up 6 squares
  - turn left 6 times
  - move down 6 squares
  - stop.

- 3 When the green flag is tapped:
- move right 8 squares
  - stop.

- 4 When the green flag is tapped:
- move up 10 squares
  - move down 2 squares
  - stop.

- 5 When the green flag is tapped:
- move up 4 squares
  - move down 2 squares
  - stop.

### ScratchJr program

