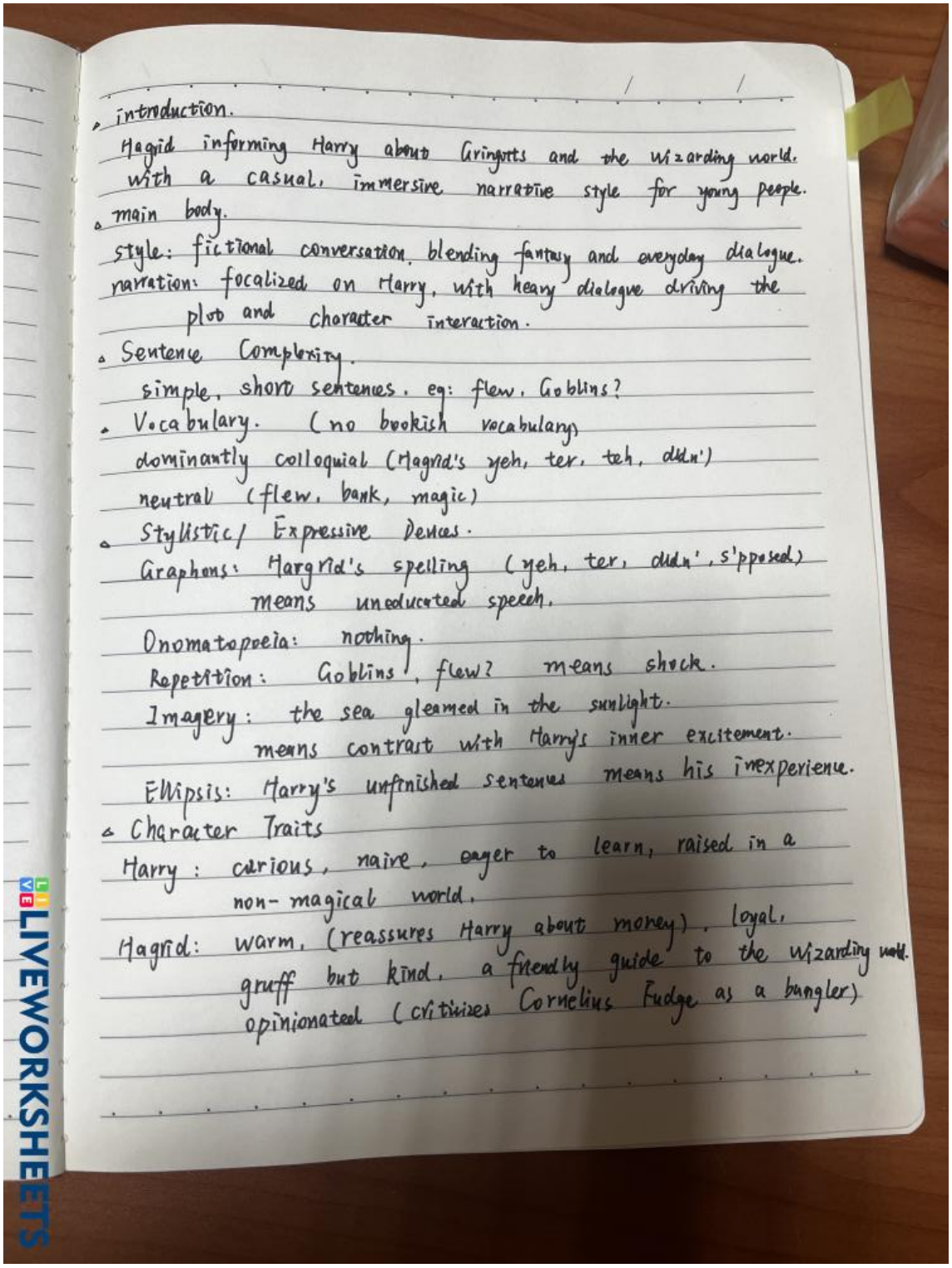


- introduction.
  Hagrid informing Harry about Gringotts and the wizarding world.
  with a casual, immersive narrative style for young people.
- main body.
  style: fictional conversation, blending fantasy and everyday dialogue.
  narration: focalized on Harry, with heavy dialogue driving the plot and character interaction.
- Sentence Complexity.
  simple, short sentences. eg: flew. Goblins?
- Vocabulary. (no bookish vocabulary)
  dominantly colloquial (Hagrid's yeh, ter, teh, didn't)
  neutral (flew, bank, magic)
- Stylistic/ Expressive Devices.
  Graphons: Hargrid's spelling (yeh, ter, didn', s'posed) means uneducated speech.
  Onomatopoeia: nothing.
  Repetition: Goblins!, flew? means shock.
  Imagery: the sea gleamed in the sunlight.
  means contrast with Harry's inner excitement.
  Ellipsis: Harry's unfinished sentences means his inexperience.
- Character Traits
  Harry: curious, naive, eager to learn, raised in a non-magical world.
  Hagrid: warm, (reassures Harry about money), loyal, gruff but kind, a friendly guide to the wizarding world. opinionated (critiizes Cornelius Fudge as a bungler)

LIVEWORKSHEETS