



# Computing Creative Design and Innovation – Grade 5

## Checkpoint 1 – Activity

(20 marks total)

Student name: ----- Class: -----

### Practical Activity A - (10 marks)

This activity is based on Activity 7, Unit 1 (Activity book p. 13)

Below is a list of computer components. Please arrange them in the table below under the headings of input, process and output.

Microphone

Keyboard

Central processing unit (CPU)

Speaker

Computer Mouse

Computer Screen

Fingerprint Sensor

Printer

Microcontroller

Face Scanner

| Inputs | Processing | Outputs |
|--------|------------|---------|
|        |            |         |

### Marking Rubric

| Correct placement  | Marks | Student |
|--|-------|---------|
| 1 mark for each correct placement<br>• 10 correct placements = 10M<br>• 5 correct placements = 5 M | 10    |         |