

# Computing Creative Design and Innovation – Grade 5

## Checkpoint 1 – Activity

(20 marks total)

Student name: ----- Class:-----

### Practical Activity A - (10 marks)

This activity is based on Activity 7, Unit 1 (Activity book p. 13)

Below is a list of computer components. Please arrange them in the table below under the headings of input, process and output.

Microphone

Keyboard

Central processing  
unit (CPU)

Speaker

Computer Mouse

Computer  
Screen

Fingerprint  
Sensor

Printer

Microcontroller

Face Scanner

Inputs	Processing	Outputs

### Marking Rubric

Correct placement	Marks	Student
1 mark for each correct placement	10	
<ul style="list-style-type: none"> <li>10 correct placements = 10M</li> <li>5 correct placements = 5 M</li> </ul>		