

Character Name:

Description:

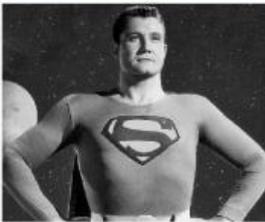


Attributes: Five Points

Distribute five points between your character's physical and mental stats (minimum zero)



Five empty circles for distributing points for the first character.



Five empty circles for distributing points for the second character.



Traits: Select Two

Examples:

beatnik, secret communist, repressed housewife, malt shop worker, teenage rebel, Elvis fan, clean cut youth, square, hula hoop aficionado, gas station attendant,

Trait 1)

Trait 2)



Equipment: (One Permanent and One Consumable Object)

Permanent Object:

Consumable Object: