

Fun Time (Mustn't / Don't Spinner Game)

ACTIVITY 7. Spin **spinner 1** and **spinner 2** to get a «**mustn't**» sentence and a «**don't**» sentence. Write **both sentences** on the lines below. **Tick the pairs** that make **sense together** and **fix** the ones **that don't**.

Example:

1. We mustn't **run**. – Don't **run**.



2. We mustn't **get up**. – Don't **sing**.



Now You!

3. – ☐

4. – ☐

5. – ☐

6. – ☐

7. – ☐

8. – ☐

9. – ☐

10. – ☐