



ANIMATION



2 TYPE OF ANIMATION

2-D space – 2-D animations are very simple and static.

3-D space – Complicated and _____ animations are done in 3-D space.

4-D space – mathematical extension of the concept of 3-D. Realistic presentation system combining _____ pictures with synchronized physical effects.



3 SOFTWARE

Example of animation editing software:

- Autodesk _____
- 3D Blender
- _____



1 DEFINITION

Animation is a series of graphical images _____ one after another to simulate movement.

Animation is a sequence of still _____ that are set in motion

A series of images are rapidly changed to create an _____ of movement.

5 USAGE OF ANIMATION

Artistic purposes

_____ (scientific visualization)

Instructional purposes



4 PURPOSE OF ANIMATION

Animation helps user to see how things change over time by using _____

3D visual animations can _____ technical situations in clear and concise ways by using _____ simulation

6 ADVANTAGES OF ANIMATION

It _____ and engages the audience through/ _____.

Animation helps deepen visual understanding better than traditional images and text.

It is a _____ marketing tool compared to shooting using real life model.



Your paragraph text