

microcontroller, sensor, actuator, malware, VR headset, NPC, sprite, game engine, collision, encryption

1. The _____ processes input from the sensors and controls output devices.
2. The robot's _____ detects distance using infrared.
3. The _____ moves the robotic arm.
4. A _____ can be used for immersive simulations.
5. Be careful when downloading software—it may contain _____.
6. In many games, the _____ handles physics and rendering.
7. The player-controlled object is often displayed as a _____.
8. A _____ helps protect sensitive user data.
9. If two objects hit each other in a game, it's a _____.
10. An _____ is a character controlled by the computer.

Choose the correct form of the verb.

1. The robot arm (**moves / is moving**) right now.
2. Engineers usually (**test / are testing**) their prototypes before launch.
3. I (**use / am using**) a VR headset to play this game now.
4. That sprite (**flies / is flying**) across the screen.
5. The programmer (**builds / is building**) a new level today.