

Computing Creative Design and Innovation – Grade 4

Part A:

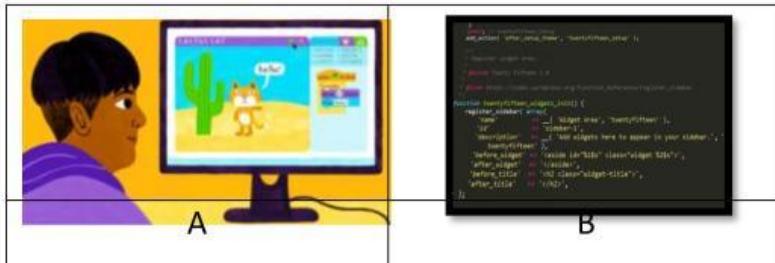
Q1.is giving instructions to a computer or a robot to follow.

- a. Algorithm
- b. Programming
- c. Assembly

Q2: The Block-based languages are a programming.

- a. Text -based
- b. Animation
- c. Visual

Q3. Look at the pictures. Which is using visual programming language?



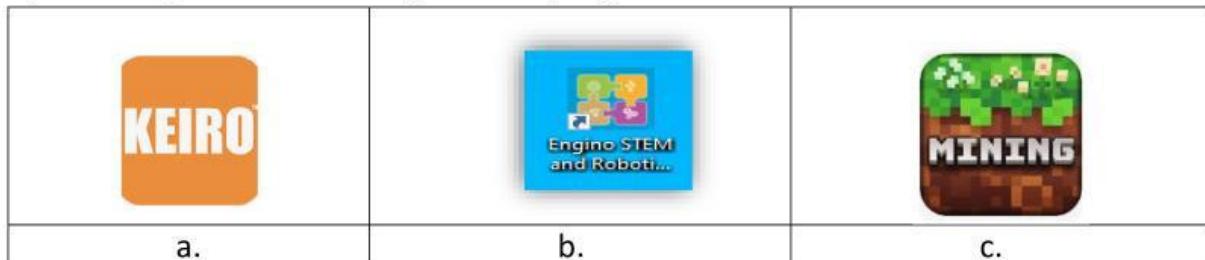
Q4. Look at the pictures. Which one is a programmed device?



Q5. step by step to solve a problem? Programming

- a. Algorithm
- b. Current

Q6. Which picture shows Engino icon program?



Choose True or False

Q	Question	TRUE	FALS E
7	Good algorithms will use the least number of steps needed to do something.		
8	Preprogrammed device means that the code is not already on it.		
9	Visual programming uses items that are easy to understand by looking at them.		
10	An algorithm will always begin with 'End'. It will always stop with 'Start'.		