Aladdin



CARMEN PINELO

A1-A2

LIVEWORKSHEETS

Glossary



- **City**

A big town where many people live

- **Market**

A place where people buy and sell food and things

- **Princess**

The daughter of a king or queen

- **Royal advisor**

A person who gives advice to the king

- **Evil**

Very bad, wants to hurt others

- **Cave**

A big hole in a mountain or in the ground

- **Magic lamp**

A special object that holds a genie in this story

- **Rub**

To move your hand on something again and again

- **Genie**

A magic being that can do anything and gives wishes

- **Wish**

Something you ask for that a genie can give

- **Magic carpet**

A carpet that can fly

- **Powerful**

Very strong, can do many things

- **Trick**

To lie or do something sneaky (= Secret + Not honest)

- **Free**

Not in a cage or under control

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LIVEWORKSHEETS

Characters

- **Aladdin** – A poor but kind boy who finds a magic lamp.
- **Princess Jasmine** – A brave and smart (=intelligent) princess who wants freedom.
- **Genie** – A funny and powerful genie who lives in the lamp.
- **Jafar** – The evil royal advisor who wants power.
- **Abu** – Aladdin's monkey friend.
- **Magic Carpet** – A flying carpet that helps Aladdin.
- **Sultan** – Jasmine's father and the ruler (=governor) of Agrabah.
- **Iago** – Jafar's talking parrot.



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LIVEWORKSHEETS

Aladdin (Disney Version)

Aladdin is a young man. He is poor and lives in the city of Agrabah. He has a monkey named Abu. They steal food to eat because they have no money.

One day, Aladdin meets Princess Jasmine in the market. She is wearing normal clothes, so people do not know she is a princess. Aladdin helps her, and they become friends.

A man named Jafar is the royal advisor. He is evil and wants to be the king. He finds out that only one person can go into the Cave of Wonders to get a magic lamp. That person is Aladdin.

Jafar tricks Aladdin and takes him to the cave. Aladdin finds the magic lamp and a flying carpet. He rubs the lamp, and a genie comes out. The genie can do magic and gives Aladdin three wishes.

Aladdin uses his first wish to become a prince. He wants to marry Princess Jasmine. They go on a magic carpet ride and fall in love.

But Jafar finds the lamp and becomes very powerful. He wants to be the most powerful man in the world. Aladdin fights Jafar with the help of Jasmine, the genie, and the magic carpet.

In the end, Aladdin tricks Jafar, and Jafar is trapped in a lamp. Aladdin uses his last wish to set the genie free. Jasmine and Aladdin can now be together, and everyone is happy.

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LIVEWORKSHEETS

What can we learn from this story?

- Be kind and honest.

Aladdin helps people, even when he is poor. Being kind is always good.

- Do not lie or trick people.

Jafar is sneaky and lies. In the end, he loses everything.

- Be yourself.

Aladdin pretends to be a prince, but Jasmine likes him for who he really is.

- Good friends help each other.

The genie, the magic carpet, and Abu help Aladdin. True friends stay together.

- Freedom is important.

Jasmine wants to choose her life. The genie wants to be free. Everyone should be free to choose.

- Power is not the most important thing.

Jafar wants power, but it makes him bad. Kindness is better than power.

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LIVEWORKSHEETS

Aladdin



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B1-B2

LIVEWORKSHEETS

Glossary



- Resourceful

Able to solve problems and find clever ways to deal with difficulties

- Mischievous

Playfully causing trouble or being cheeky (not serious harm)

- Disguised

Wearing clothes or behaving in a way to hide one's real identity

- Constraints

Things that limit what someone can do

- Retrieve

To get something back

- Betray

To hurt or be disloyal to someone who trusts you

- Lavish

Rich, fancy, and expensive

- Unimpressed

Not feeling interested or excited

- Selfless

Thinking of others before yourself

- Integrity

Being honest and having strong moral values

- Imprisoned

Put in prison or kept somewhere as punishment

- Climactic

The most exciting or important part of a story

- Defined by

Known or judged by something specific

- Worth

The value of a person or thing

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LIVEWORKSHEETS

Characters

- **Aladdin**

A poor but clever and brave young man who dreams of a better life

- **Princess Jasmine**

A strong-willed royal who wants freedom and to marry for love

- **The Genie**

A magical and humorous being who grants three wishes

- **Jafar**

The evil royal advisor who craves power and manipulates others

- **Abu**

Aladdin's cheeky monkey companion who helps him in difficult situations

- **Magic Carpet**

A silent but loyal flying carpet that becomes Aladdin's ally

- **The Sultan**

Jasmine's father, the kind but old-fashioned ruler of Agrabah

- **Iago**

Jafar's sarcastic, talking parrot who assists in his schemes



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LIVEWORKSHEETS

Aladdin (Disney Version)



CARMEN PINELO

LIVEWORKSHEETS

Aladdin (Disney Version)



CARMEN PINELO

LIVEWORKSHEETS

Aladdin (Disney Version)

Aladdin is a clever and kind-hearted young man who lives in the lively city of Agrabah. Although he has grown up in poverty, he has always managed to survive with the help of his loyal monkey, Abu. He has spent most of his life stealing food just to get by, but he has never lost his sense of generosity.

One day, while exploring the marketplace, Aladdin meets Princess Jasmine, who has disguised herself to escape her royal duties. She has been feeling trapped in the palace and wants to discover what life is like beyond the gates. They form a connection instantly, even though Jasmine's true identity has been hidden from Aladdin.

Meanwhile, Jafar, the Sultan's advisor, has been searching for a magical lamp that is hidden inside the Cave of Wonders. It has been said that only a "diamond in the rough" can enter the cave and retrieve the lamp. Aladdin is chosen by the cave because of his pure heart.

Jafar tricks Aladdin into entering the cave. Once the lamp has been found, Jafar attempts to betray him, but the cave collapses and Aladdin becomes trapped. Inside, he discovers a magic carpet and the lamp. When he rubs it, a powerful and funny genie appears and offers him three wishes.

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LIVEWORKSHEETS

Aladdin has never been given such an opportunity before. He uses his first wish to become a prince, believing that this is the only way to be with Jasmine. Since then, he has been pretending to be Prince Ali in order to win her affection. Although he has created a new image for himself, Jasmine remains unsure — she senses something isn't quite right.

Jafar, who has been watching closely, eventually steals the lamp. Once it has been taken, he uses the genie to make himself the most powerful sorcerer in the land. With Jasmine and the entire city in danger, Aladdin knows he must act. Even though he has been living a lie, he decides to fight for what is right.

Thanks to his courage and intelligence, Jafar is defeated and trapped inside his own lamp. In the final moment, Aladdin surprises everyone by using his last wish to set the genie free — a promise he had made earlier.

Since the beginning of the story, Aladdin has been learning what truly matters. He has discovered that being honest and brave is more important than pretending to be someone you're not. In recognition of his actions, the Sultan changes the law, allowing Jasmine to marry whomever she chooses. Naturally, she chooses Aladdin.

By the end, it is clear that true worth is not defined by wealth or power, but by character.

LIVEWORKSHEETS

What can we learn from this story?

Debate

- **"Aladdin was right to lie—sometimes you need to fake it to get ahead in life."**

→ He wouldn't have had a chance with Jasmine if he had told the truth from the start.

- **"Jafar was smarter than everyone else—he deserved to rule."**

→ He planned everything carefully, and he was more ambitious than the Sultan or Aladdin.

- **"Love is not enough—Aladdin should not have ended up with Jasmine."**

→ He was poor, lied, and didn't have a stable future. Was love really enough?

- **"Jasmine was selfish—she only cared about her own freedom, not her kingdom."**

→ She wanted personal choice, but didn't think about her responsibilities as a princess.

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LIVEWORKSHEETS

What can we learn from this story?

- **"The Genie was used by everyone—he should have left and helped no one."**

→ Everyone wanted something from him. Was anyone really his friend?

- "Stealing is acceptable if you're poor."

→ Aladdin steals every day to survive. Is it still wrong if you're hungry?

- **"Power always destroys good people."**

→ Even someone kind like Aladdin could have become like Jafar if he kept the lamp.

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LIVEWORKSHEETS

Activities



- **Listen to the audio while you take notes, then write a summary about the story.**

- **Now read the story and compare it with your summary, is it similar?**

- **Look for the following (in the text):**

passive voice, present perfect simple, present perfect continuous and linkers.

- **Read the section “what can we learn from the story” and debate with your partner.**

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LIVEWORKSHEETS