

Date: Today is _____, _____, _____.

Name: _____ Class: _____.

UNIT 4 FUTURE TRAVEL – LESSON 4 STORY 1

The Race

- 1 In the year 2157, the mayor of Futuria sent letters to every child in the city.

Hoverboard Race!

April 22nd at 10:00 a.m.

Meet in front of the library.

Follow the directions and get a new jetpack!



- 2 Ada read the letter. "Can I be in the hoverboard race, Mom?"
"Of course you can, Ada. But do your homework first."
"OK, Mom."

On April 22nd, Ada sat in front of the library with many other children. The mayor gave each child a piece of paper. "Read all of the directions first," she said. "Let's begin!"

- 3 Very quickly, children jumped on their hoverboards and flew to the park. A boy stood up. "Hurry, Ada!" he said. "You will be last."

Ada looked back at her directions. She read slowly:

1. Get on your hoverboard.
2. Go straight ahead to the park.
3. Turn left at the statue.
4. Go over the river.
5. Go through the train station.
6. Turn right at the art gallery.
7. Are you still reading? DO NOT get on your hoverboard. Stay here!



- 4 Ada looked up. She was the only child there. All of the children were on their hoverboards. The mayor walked over. "Congratulations, Ada," she said. "You get a new jetpack!"



3 Complete for you.

- 1 I the story.
- 2 I think the story is .
- 3 My favorite character is

4 Who said it? Circle the correct answer.

- 1 "Do your homework first."
a the mayor
b ☒ Ada's mom
- 2 "Read all of the directions first."
a
b
- 3 "You will be last."
a
b
- 4 "You get a new jetpack."
a
b



5 Read and write T (true) or F (false).

- 1 The story happens a long time ago.
- 2 The story happens in the city of Futuria.
- 3 Ada does her homework first.
- 4 The children read all of the directions.
- 5 Ada reads all of the directions.
- 6 The other children get a new jetpack.

F

Think, Feel, Grow

- 1 What does the mayor ask the children to do?
Does Ada do it?
- 2 What do the other children do?
- 3 Why does Ada win?
- 4 When do you listen carefully?

I listen carefully in English class.

