Part 1: Multiple Choice Questions

1. In programming, an **interaction** is when:
    a) Objects are created
    b) Two or more objects communicate or work together
    c) Objects are deleted
    d) One object remains idle
2. Object interactions are similar to:
    a) A solo runner in a race
    b) The way runners pass the baton to each other in a relay race
    c) A player standing on the sideline
    d) Runners competing individually
3. When objects are **interrelated**, it means:
    a) They work separately
    b) They are connected or have a relationship
    c) They are identical
    d) They do not interact at all
4. The next runner in a relay race can only catch the baton if:
    a) The baton is dropped
    b) The previous runner stops
    c) The previous runner passes it
    d) The race has ended

LIVEWORKSHEETS