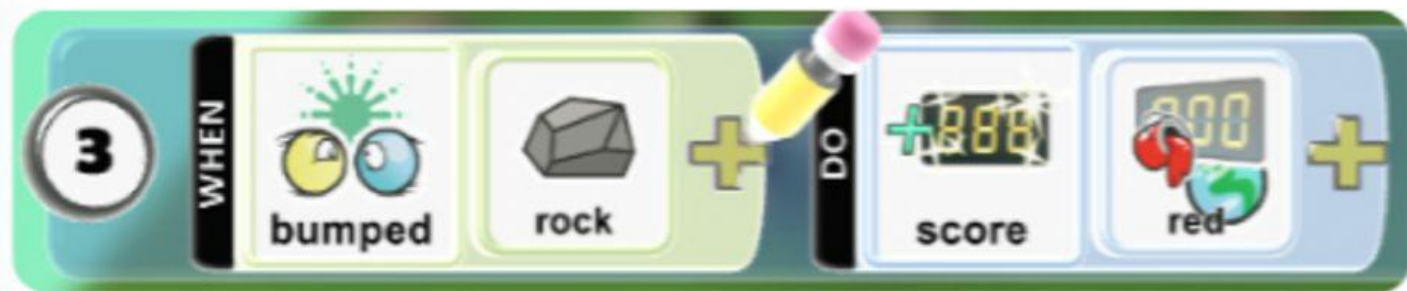


Game 2



In Game 2, the player should score **01 point** when a rock is bumped.

Error type

(syntax or logic)



Syntax



Logical

Explanation

- ☐ The missing tile for 01 point should be next to the green score tile.
- ☐ The missing tile for 01 point should be next to the red score tile.
- ☐ The missing tile for 01 point should be next to the blue score tile.