



1



Remember the story. Who hides in or on these vehicles? Write names. There is one extra picture.

1



2



3



4



2



Read the summary and write the missing letters. Tick ☒ each letter in the grid below when you use it.

The children are in a museum full of ama\_\_ing cars and motorbik\_\_s. They see a door with a sign that says, 'Don't e\_\_ter', but Patrick de\_\_ides to go in. The others \_\_ollow. Inside the room they hear a robo\_\_ talking about ta\_\_ing over the \_\_orld. They leave the room. \_\_uddenly they he\_\_r someone callin\_\_ for \_\_elp. They find a man trapped inside a su\_\_marine. Patrick gets a bo\_\_ of tools from the room with the models and they free the man.

His name is Don and his \_\_ob is to \_\_rogram the robots. He tells them that his best robot is \_\_angerous. He also tells the children about the on\_\_y way to stop them. At exactl\_\_ 6.55, while the \_\_obots are recharg\_\_ng their batteries, Don and the children enter the co\_\_puter room. D\_\_n works \_\_uickly on a program to shut down the robots. It works and the world is sa\_\_ed.



|   |   |   |   |   |   |   |                                       |   |   |   |   |   |
|---|---|---|---|---|---|---|---------------------------------------|---|---|---|---|---|
| a | b | c | d | e | f | g | h                                     | i | j | k | l | m |
| n | o | p | q | r | s | t | u <input checked="" type="checkbox"/> | v | w | x | y | z |



3

Write questions for these answers.

1 What do the children see in the museum ?

They see sports cars and motorbikes.

2 What does \_\_\_\_\_ ?

It says, 'Don't enter'.

3 Where does \_\_\_\_\_ ?

He finds it in the room with the models in it.

4 What is \_\_\_\_\_ ?

His job is to program the robots.

5 What time \_\_\_\_\_ ?

They go there at exactly 6.55 a.m.

98

Story practice