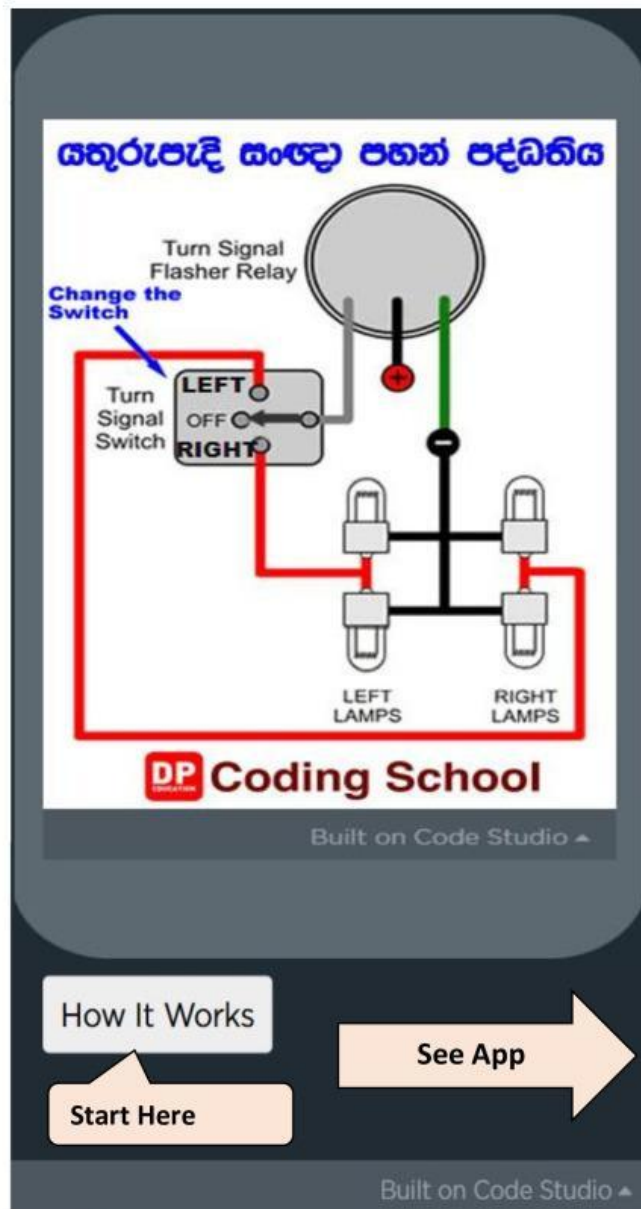


Project 33

33



Coding School



Motorcycle Signal Light System

Open [How It Works](#) works link above and click [View code](#) Now click

[Remix](#)

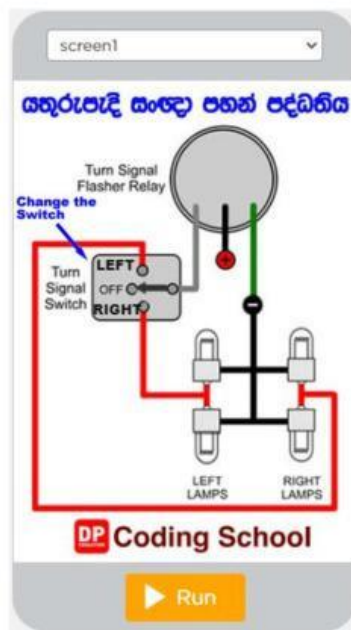
[Rename](#)

and

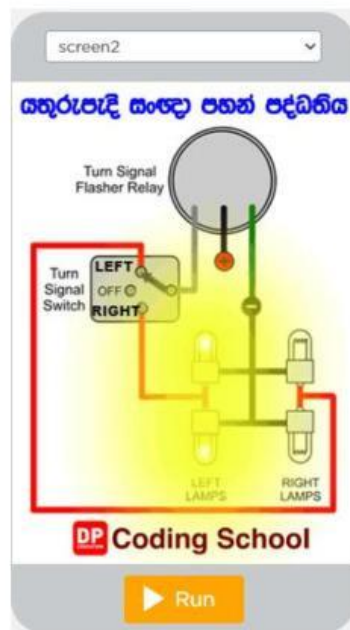
[Save](#)

using your name. We have used 3 screens

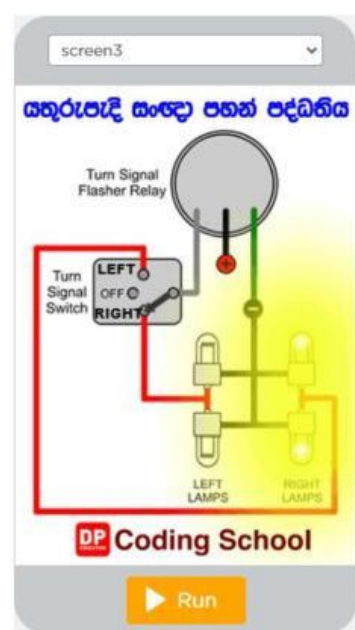
which are required to create this app.



startScreen

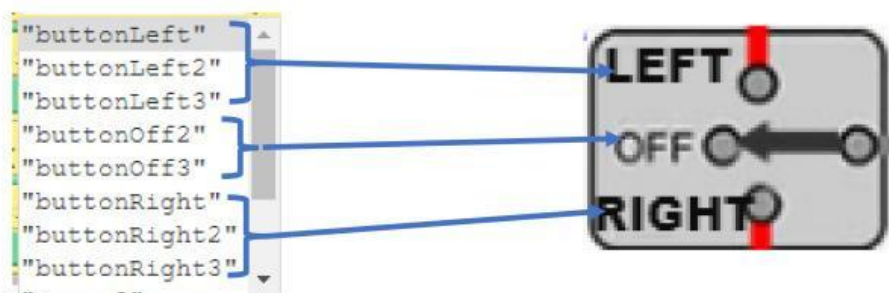


screen2



screen3

Each screen has three buttons and two buttons are used in one screen.



Only the words LEFT, OFF, RIGHT are visible on each button and the background color and border are transparent.

Setting the relevant codes for the start screen

```
1 //startScreen
2 onEvent(▼ "buttonLeft", ▼ "click", function(●) {
3     setScreen(▼ "screen2");
4 } ); Should go to screen2 when button Left is clicked.
5 onEvent(▼ "buttonRight", ▼ "click", function(●) {
6     setScreen(▼ "screen3");
7 } ); When Button Right is clicked, it should go to screen3.
```

Setting the corresponding code for Screen2

```
8 //screen2
9 onEvent(▼ "buttonRight2", ▼ "click", function(●) {
10     setScreen(▼ "screen3");
11 } ); When buttonRight2 is clicked it should go to screen3.
12 onEvent(▼ "buttonOff2", ▼ "click", function(●) {
13     setScreen(▼ "screen1");
14 } ); When button Off 2 is clicked, it should go to screen1.
```

Setting the corresponding code for Screen3

```
15 // screen3
16 onEvent(▼ "buttonLeft3", ▼ "click", function(●) {
17     setScreen(▼ "screen2");
18 } ); When buttonLeft3 is clicked, it should go to screen2.
19 onEvent(▼ "buttonOff3", ▼ "click", function(●) {
20     setScreen(▼ "screen1");
21 } ); When button Off 3 is clicked, it should go to screen1.
```