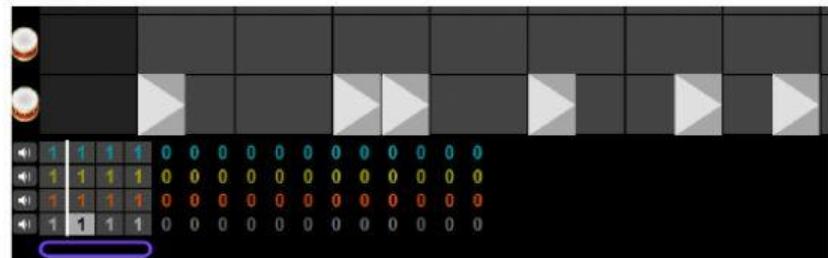


Create a blues inspired piece using BeepBox

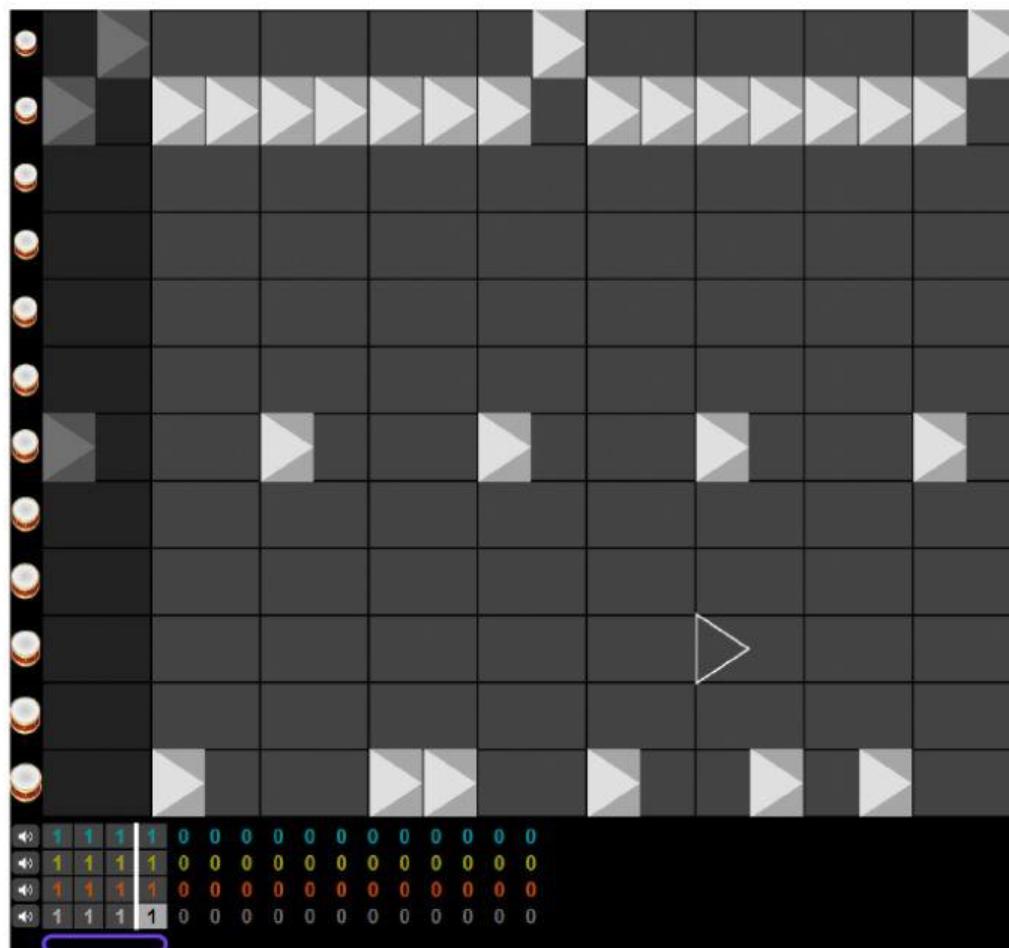
1. Start by writing a drum beat by clicking on the 1 in the bottom left of the grid.

This will bring up the different drum icons which represent different parts of the drum kit. Click on the bottom drum (bass drum) and insert some beats. Each box represents one beat so putting two notes in one box is 2 half beats. Listen to what you have done and amend it – delete notes by clicking on the triangle.

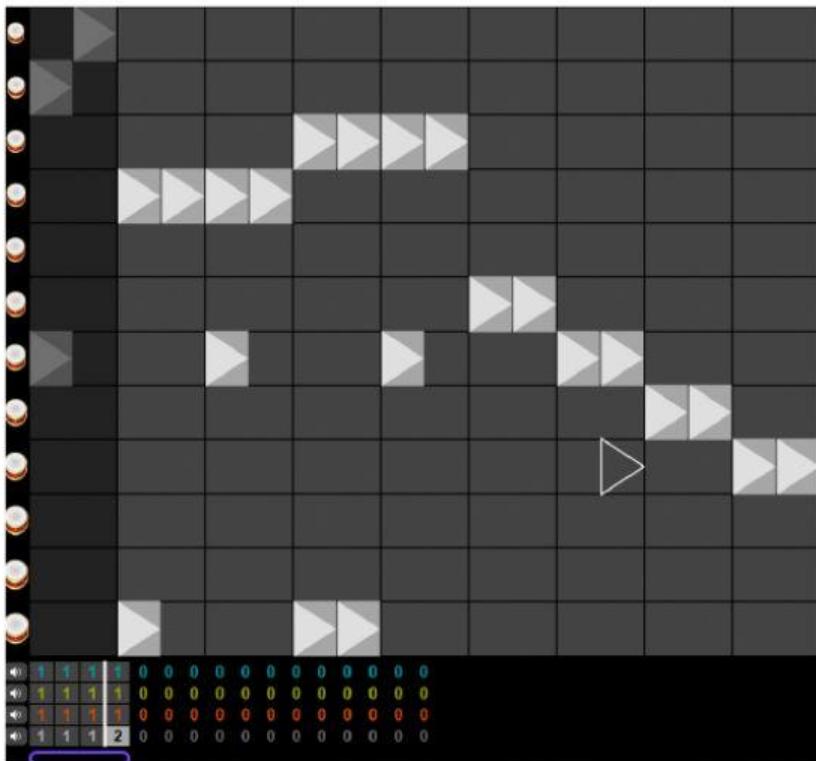


2. Add in a snare on intervening beats (use middle drum icon).

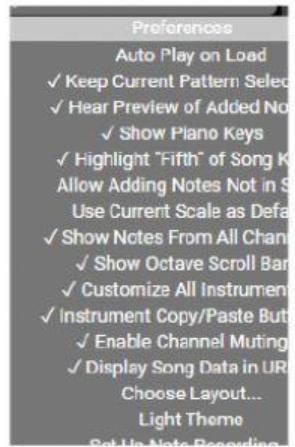
3. Add in a hi-hat or cymbal pattern using one of the top two drum icons. Keep listening to your loop pattern to check it is what you want.



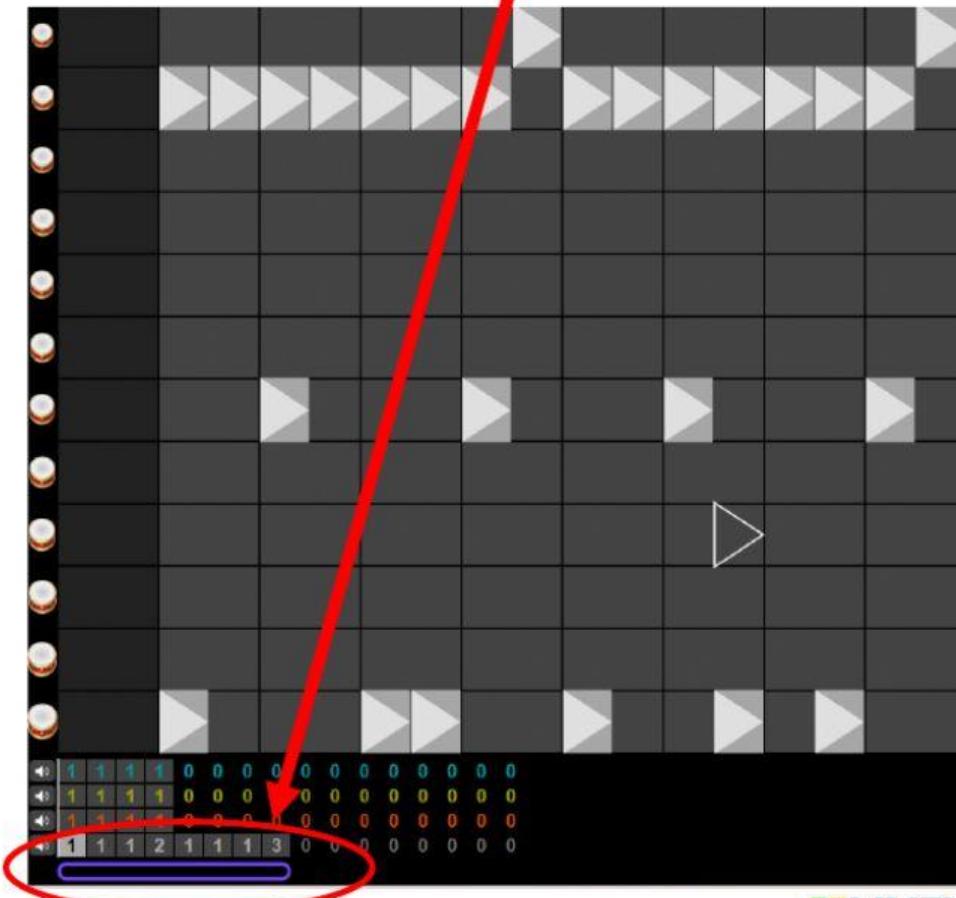
4. Now work out a pattern, perhaps including some kind of drum fill on different drums that can happen in the 4th box.



In 'preferences'
tick all the
available options



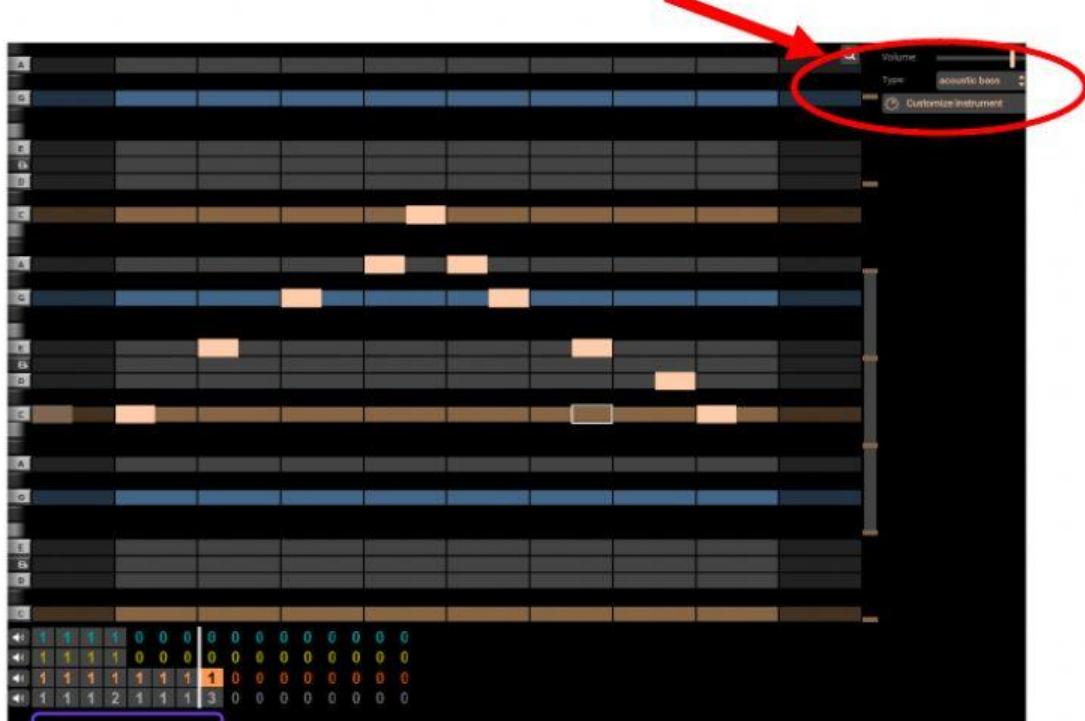
5. At the moment the loop defaults to the first 4 squares of the grid. You can extend the pattern by dragging the purple loop at the bottom of the grid. You can have multiple drum patterns – up to 8 in total but keep it simple for now! The pattern below has been extended to 8 boxes and kept the pattern 1 repeating but added a new fill as pattern 3.



6. Now you are going to write a bass line based round the blues scale. Click on the orange '1' in the the grid.
7. On the RHS of the screen, click 'scale (defaults to 'easy' and change it to blues :)



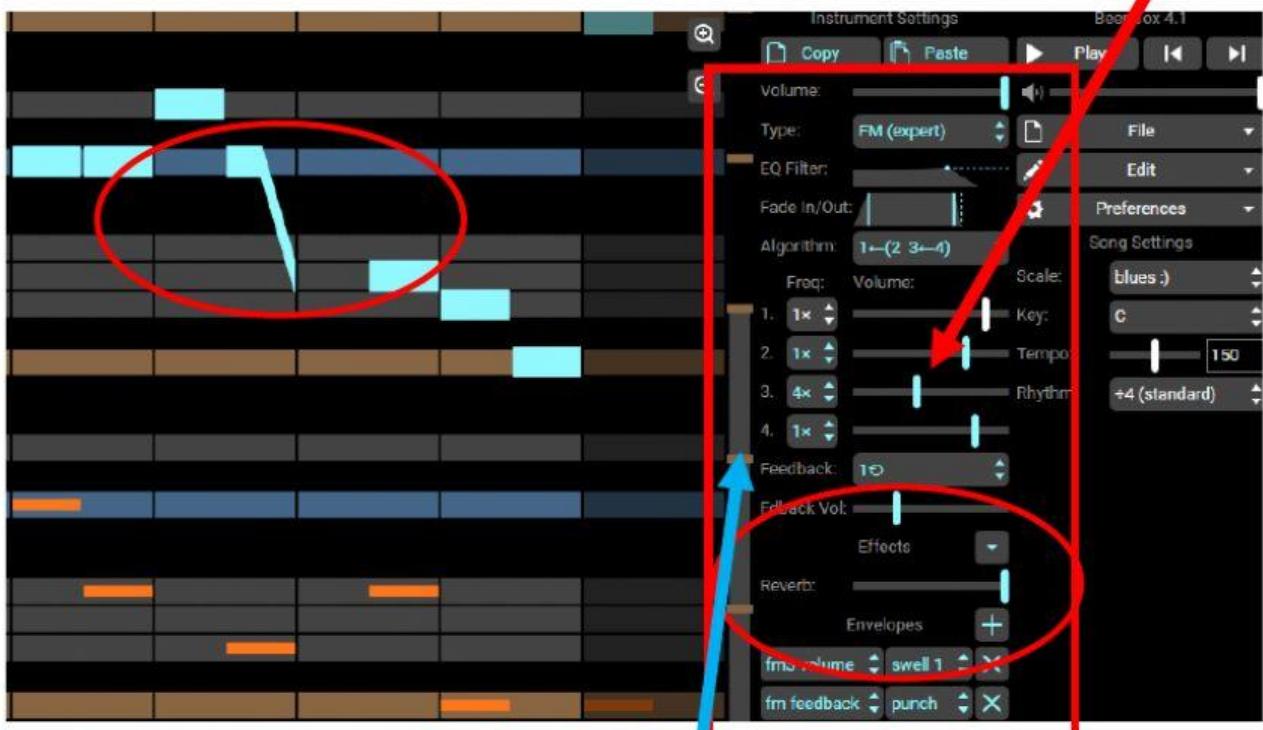
8. You can change the instrument – e.g. slap bass, acoustic bass etc



9. Remember you can change to a different pattern by clicking '2' in the grid.

10. Experiment adding different melodic lines and instruments using the **blue** line and the **yellow** line. You can change the length of notes by clicking in the rectangle blobs and dragging them longer or shorter. You can make a slide in a note by dragging the end of a rectangle blob up or down. Remember to customise your instruments – e.g. saxophone, trumpet

11. You can change the volume of each track to balance them with the other tracks. You can also add reverb and experiment with the frequency volumes under instrument settings



12. You can also change the octave of an instrument so that it sounds an octave lower/ higher by sliding the slider on the RHS of the main frame

13. To add extra instruments/ melodic lines, go to edit –insert channel.

14. To save your work, go to file – copy song url and paste the url.