

Annabeth is introducing Percy to Camp life and she's giving him some instructions, explaining what are his obligations and restrictions.



★ Complete the dialogue with the corresponding modal verb (**must, mustn't**) and a suitable verb from the box.

offend - say - go - leave - ask - do - be - make

A: Look Percy, I know that Carisse can get on your nerves sometimes but you
..... Ares' children angry. It could cause trouble.

P: Well, I don't know what kind of god could father such a disgusting daughter.

A: Did you learn nothing? You more careful with what you say!
You the gods if you want to live a few more years.

P: It seems to me that the gods are too sensitive. I don't believe I belong here, I'd better go get my things and go back to New York.

A: You the Camp Percy, or bad things can happen. You
..... Chiron for permission, and since you are already one of us, and you're under his protection, you what he says. Besides, you don't even have armour or weapons yet, and you would need to cross the woods.

P: I know, I know... the woods are stocked with terrible monsters...

A: That's right, and that is the reason why you into the woods unarmoured.

P: But these monsters aren't as bad as the Minotaur or the Furies and I've already fought them!

A: Percy! Stop that, you know you their names aloud! Names have power.