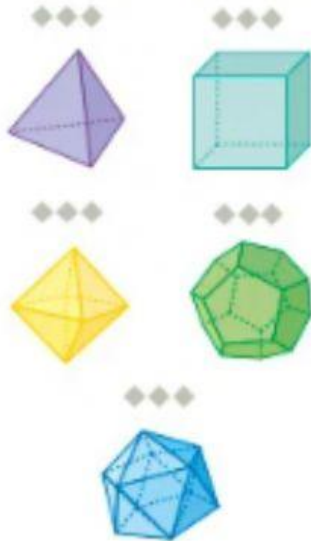


Cuerpos geométricos

Poliedros

Poliedros regulares



Prismas



$$V = \text{área base} \times \text{altura}$$

Pirámides



$$V = \text{área base} \times \text{altura} : 3$$

Cuerpos redondos



$$V = \pi \times r^2 \times \text{altura}$$



$$V = \pi \times r^2 \times \text{altura} : 3$$

