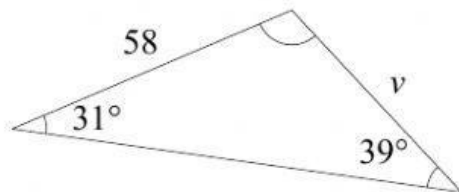


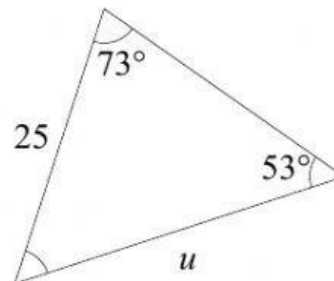
Sine Rule

Find the unknown quantity (correct to 1 decimal place):

a)

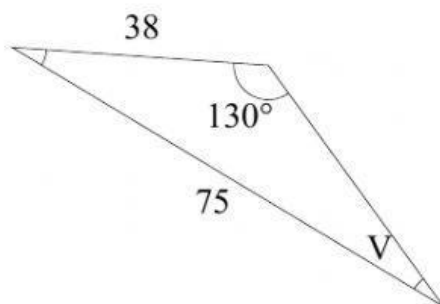


b)

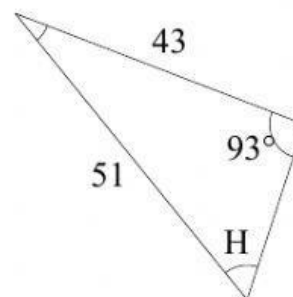


2: Find the unknown quantity (correct to 1 decimal place):

a)

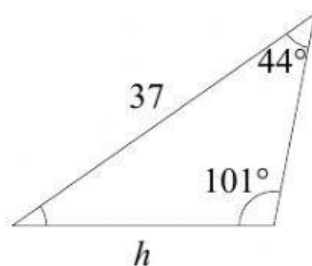


b)



3: Find the unknown quantity (correct to 1 decimal place):

a)



b)

