



CLASS: VI
Subject: Computer Studies
Type : Class Assessment
Topic: Programming in scratch

Q1. Join the following Scratch codes in Column B with the correct options from Column A
(4 marks)

Column A

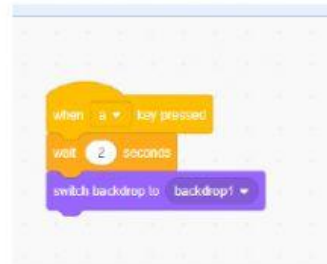
When green flag is pressed, the sprite moves towards mouse

When green flag is pressed, the sprite looks towards mouse pointer

When 'a' key is pressed, backdrop changes after wait of 2 seconds, ten times

When 'a' key is pressed, backdrop changes after wait of 2 seconds

Column B



Q2. Stage in Scratch is divided into and coordinates. (2 marks)

Q3. State true or false (4 marks)

- a) You can create variables like score in Scratch.
- b) A Sprite can have multiple costumes.
- c) All blocks must begin with 'when green flag is pressed'
- d) Scratch has been created by Massachusetts Institute of Technology.