

## A History of Panic Over Entertainment Technology

**Read the excerpt of the article, then complete it using the words in the box.**

for / have been questioning / for / since / have been / have expanded /  
since / have been debating / for / since

\_\_\_\_\_ the earliest twentieth century, psychologists \_\_\_\_\_ worried about how technology affects health and well-being. \_\_\_\_\_ 30 years, they considered the effects of listening to the radio. In the 1960s, they turned their attention to television. And \_\_\_\_\_ the new technological era started, they \_\_\_\_\_ their research to video games and cell phone use. Psychologists \_\_\_\_\_ on questions about the long-term effects of entertainment technology \_\_\_\_\_ many decades.

However, both the past and present debates suggest that answering questions about the pros and cons of entertainment technology is complicated. Take, for example, debates about televised violence and childhood aggression. \_\_\_\_\_ twenty years, between 1950 and 1970, televisions became normal in American homes. However, not everyone believed they were a positive addition. Parents, educators, and politicians questioned what they saw as excess violence and sexuality on TV. And, \_\_\_\_\_ the invention of smartphones they \_\_\_\_\_ the damages that they may cause to teenagers' health.

Adapted from: <https://ahp.apps01.yorku.ca/2018/01/a-history-of-panic-over-entertainment-technology/> and <https://ahp.apps01.yorku.ca>