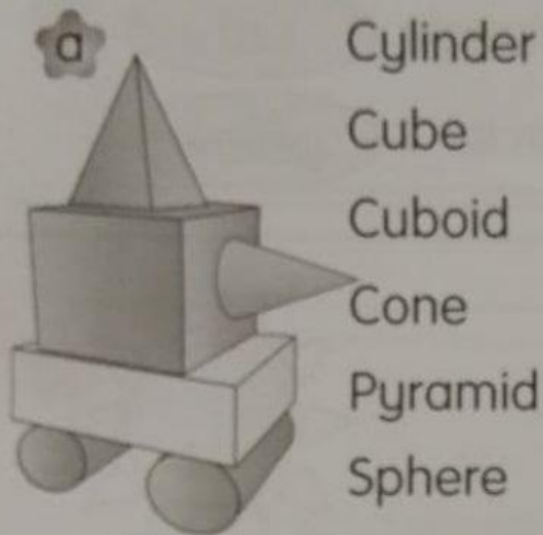




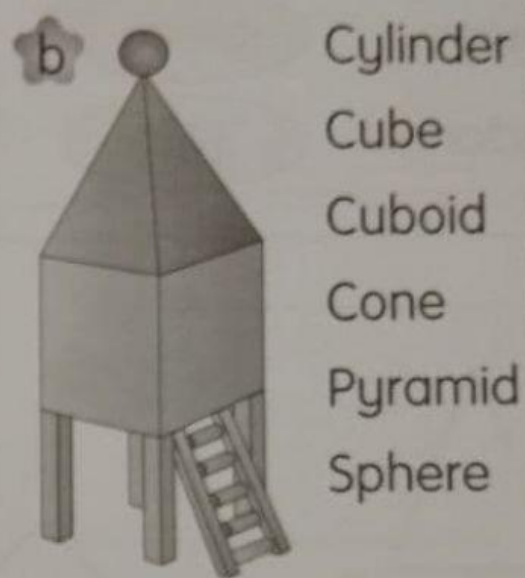
BUILD MODELS

Activity 1

1 Write the number of 3-D shapes used in these models.



2



2 Circle the best model built from the 3-D shapes.

