

Look at the plan of Wilma's house. Write the names of the rooms and draw the beds, tables and chairs.

Go through the front door into the HALL. There's a door on the right. Go through that door. You are in my GRANDMOTHER'S ROOM. There's a window on the right. There's a bed under the window and a chair behind the door. On the left there's another door. Go through the door. You are in the DINING ROOM. On the right there's a window. Go to the window. You can see the small garden. The garden is on the right of the house. There's a table with six chairs in the dining room. Opposite the window there's a door to the KITCHEN. The kitchen has three doors. The door on the right is next to a window. There's a small room on the right of the back door. Our cat, Spook, sleeps there. It's SPOOK'S ROOM. Go back to the hall. There's a door behind you on the right. This is the door to my PARENTS' ROOM. There's a window opposite the door. Go to the window. You can see three big trees. My parents' bed is near the window. There's a small BATHROOM next to my parents' bedroom. Our snake, Sylvia, lives in the bath. The big room is the LIVING ROOM. There's a television opposite the window.