

ARRASTE A SÍLABA E COMPLETE A PALAVRA



UR



BO

NE



LA



A

GOS

BO

SO

MI

CA



ES

COR

RE

GA



RI

NHO



AN

ÇA



BA

ÇO

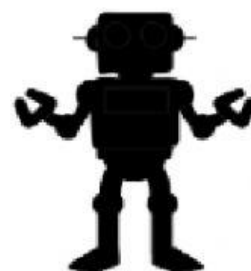
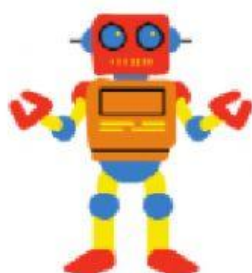
LAN

DOR

CAR

CRI

1) LIGUE OS BRINQUEDOS À SUA SOMBRA.



LOCALIZE A PALAVRA E TOQUE DE LETRA EM LETRA.



# CAÇA-PALAVRAS






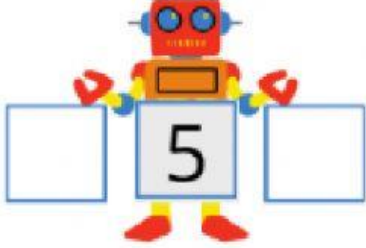




B O N E C A B V D I B  
F Y G R G E R S O B F  
C R O B Ô Ç N L O Ç M  
A Ç H T B O L A S N U  
V C A R R I N H O D R  
B D E S V E C B U P S  
C R I A N Ç A K C S O



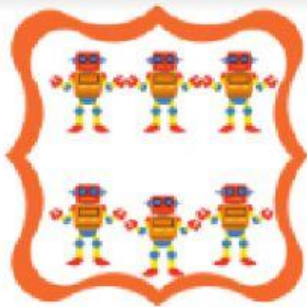
BONECA - CARRINHO - CRIANÇA  
ROBÔ - URSO - BOLA

LOCALIZE O ANTECESSOR E O SUCESSOR DOS NUMERAIS E COLOQUE NO LUGAR CORRESPONDENTE.

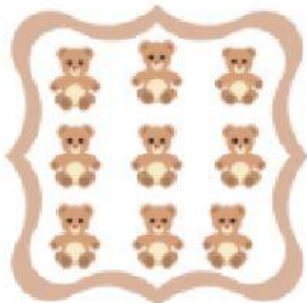
	
	
	
	

- |    |    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|----|
| 1  | 3  | 3  | 4  | 5  | 6  | 7  | 9  |
| 10 | 12 | 15 | 16 | 17 | 18 | 18 | 20 |

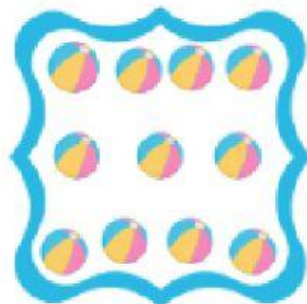
LIGUE CADA CONJUNTO A SUA QUANTIDADE.



9



6





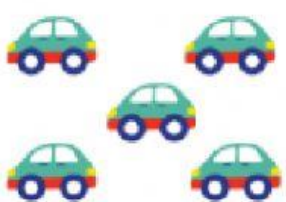

4

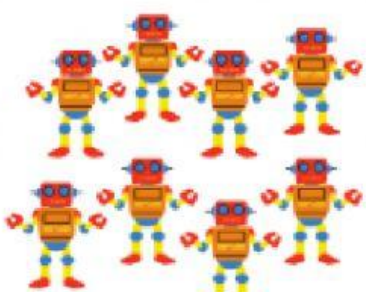
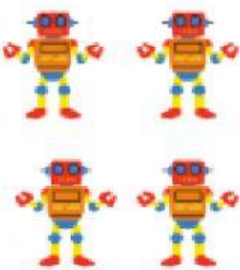


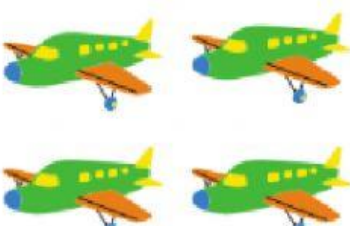

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# RESOLVA AS ADIÇÕES.

 $+$  $=$

 $+$  $=$

 $+$  $=$

 $+$  $=$

5

9

10

12

ARRASTE A FIGURA PARA SUA SÍLABA INICIAL.

APLICATIVO  
DAS **SÍLABAS**

BRINQUEDOS

RO	PI
BI	CA
PA	BO



The image shows a digital application interface for a syllable-matching activity. On the left, a smartphone-like frame contains a list of syllables: RO, PI, BI, CA, PA, and BO. On the right, six toy icons are arranged in a 3x2 grid: a doll, a bicycle, a kite, roller skates, a robot, and a car. The background features a faint pattern of various toys.