Computer Architecture

_____ is a machine which can take instructions, and perform computations based on those instructions.

_____ is a general term for the programs that control the computer system.

_____ is programming that's written to a hardware.

_____ _____ is typically divided into four main parts: **Processing Devices, Memory Devices, Input/Output Devices.**

_____ is an electronic device which runs computer programs.

_____ is any hardware component that allows you to enter data, programs, commands, and user responses into a computer.

_____ is any computer component capable of conveying information to a user.

_____ is used to store data that must be available each time you start the computer.

The Central Processing Unit **An Input Device**

An output device **Persistent Memory**

The computer hardware