

Topic: Emerging Technologies -Impact of Emerging Technologies

Virtual reality will have an impact on all following areas. Match the impact with its area:

<u>Area</u>		<u>Impact</u>
Healthcare	•	• Training to operate a tank
Business	•	• Games where gloves, googles or helmets are worn to fully immerse players and make it seem very real
Sport	•	• Seeing how new designs like bridges will look in an existing environment.
Military applications	•	• Training courses and role-playing scenarios for staff
Scientific visualisation	•	• Looking inside an ancient building as part of a history lesson
Entertainment	•	• As a diagnostic tool to recommend treatment
Media	•	• Allowing users to walk around and close up monuments like Stonehenge
Fashion	•	• A golfer trying to improve his swing can use this technology and get feedback to improve his game.
Engineering	•	• Interactive special effects in movies
Heritage	•	• Part of molecular structure in chemistry, or a cell in biology.
Education	•	• Before doing the real thing – see the clothes on people, check out the venue and so on