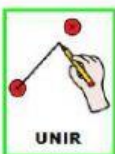




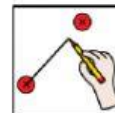
CONTAR



PICTOGRAMAS



UNIR



Cuenta los objetos



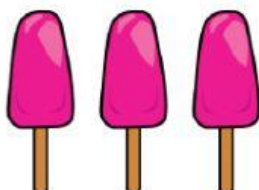
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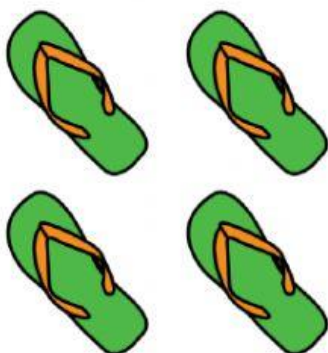
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3



3

4



4

2