

## Computing Creative Design and Innovation – Grade 5

### Checkpoint 1 – Activity

(40 marks total)

Student Name		Student ID	
School Name	Grade / Section	Date	

#### Practical Activity A - (20 marks)

**This activity is based on Activity 7 Unit 1 (Activity book p13)**

Below is a list of computer components. Please arrange them in the table below under the headings of input, process and output.

Keyboard

Central processing unit (CPU)

Speaker

Computer Mouse

Computer Screen

Fingerprint Sensor

Printer

Microcontroller

Face Scanner

Inputs	Processing	Outputs
<div style="border: 1px solid black; background-color: #4a7ebb; color: white; padding: 5px; margin-bottom: 10px; width: fit-content;">Microphone</div>		

## Practical Activity B - (20 marks)

This activity is based on Activity 9, Unit 1 (Activity book p15)

Complete the decision tree below. There are 4 marks for each correct placement.

