ACTIVE LISTENING VIDEO

Active listening is a way of listening and responding to another person that improves mutual understanding. It is an important first step to defuse the situation and seek solutions to problems.
In this activity you will see an example of some expressions and tips you can apply to listen actively. Notice the situation is *exaggerated by the characters*, but they apply important tips of active listening.

- *Watch the video and then organize the sentences in the correct order.*

S: First, there was PlayStation, aka ps1, then, of ps2, ps3, and now, ps4. And that makes sense. You think after Xbox there'd be Xbox two but no next came Xbox 360
A: Hmm!
S: And now, after 360, comes Xbox one. By one maybe that's how many seconds of thought they put into naming it.

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A: PLEASE PASS THE BUTTER!

A: Then get the other one. Pass the butter.

S: Hang on! I don't feel like you're taking this dilemma seriously.

S: Okay, now the PS4 is more angular and sleek-looking.

S: No, see? What you absolutely would not. And then, furthermore the Xbox one now comes with a Kinect included.

A: Can you get the butter, please?

A: Included?!

S: It's true. But the larger size of the Xbox one may keep it from overheating.

A: No way.

A: Fine, Sheldon! You have my undivided attention.

A: Wait a second. Who's they?

A: You're kidding!

S: See? That's what I thought. But then, they go and throw in an ESRAM buffer.

A: You wouldn't want your gaming system to overheat!

A: Why would they still be using DDR3? Are they nuts?

S: Yes! Not sold separately. Yeah. Although the ps4 uses cool new GDDR 5 RAM while the Xbox one is still using the conventional DDR3 memory.

S: Yeah! However, with the Xbox one I can control my entire entertainment system using voice commands. Up until now I've had to use Leonard.

S: Xbox

S: No, I am not! And this ESRAM buffer should totally bridge the 100 gigabit per second bandwidth gap between the two RAMs types.

A: This is a nightmare! How will you ever make a decision?

S: Yeah! I don't know. What should I do?

LIVEWORKSHEETS