

## Computing Creative Design and Innovation – Grade 5

### Checkpoint 1 – Activity

(40 marks total)

<b>Student Name</b>		<b>Student ID</b>	
<b>School Name</b>	Al Tamayoz	<b>Grade / Section</b>	<b>Date</b>

#### Practical Activity A - (20 marks)

**This activity is based on Activity 7 Unit 1 (Activity book p13)**

Below is a list of computer components. Please arrange them in the table below under the headings of input, process and output.

Microphone

Speaker

Keyboard

Microcontroller

Computer Mouse

Central processing unit  
(CPU)

Printer

Computer  
Screen

Fingerprint  
Sensor

Face Scanner

Inputs	Processing	Outputs

## Practical Activity B - (20 marks)

This activity is based on Activity 9, Unit 1 (Activity book p15)

Complete the decision tree below. There are 4 marks for each correct placement.

