While-Reading Stage

Native, Web & Hybrid Apps

B. <u>Reading for main ideas</u>. Read the text and organize the information in the corresponding place of the chart. **Drag and drop.**

***Native Apps*, WEB Apps & *Hybrid applications*.**		
1.These apps are built with HTML and CSS.	**2.** These apps are a combination of *native* and *web apps*.	**3.** It is an application that the user does not download and instead accesses via a web browser over a network.
4.They have access to internal device APIs, which means they can use resources such as the camera, storage, and GPS.	**5.** Data associated with the *Native App* is stored on the device or remotely.	**6.**Example web browsers include Google Chrome, Safari, and Mozilla Firefox.
7.These apps only work with an internet connection.	**8.**They can operate offline.	**9.** These apps can quickly access multiple services on a device, such as the microphone, accelerometer or push notifications.
10. These apps can be written in JavaScript, CSS, and the standard version of HTML for universal use across various browsers.	**11.***These apps* are fast and simple to build but are not as versatile and quick as *native apps.*	**12.**They use platforms that rely on C# as a programming language.
13. *These apps* typically run a *web app* through a container or WebView, a browser that can be contained inside of mobile app.	**14.**This app installs directly on a mobile device	**15.**Swift and Java are open source, and they are the main programming languages used by Apple and Google.

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Native Apps	WEB Apps	*Hybrid applications*

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