

# INVESTIGAÇÕES BRINCANTES

Nome: \_\_\_\_\_

Turma: \_\_\_\_\_

Data: \_\_\_\_\_



**NAME OF THE GAME:** \_\_\_\_\_

**HOW MANY PARTICIPANTS CAN PLAY?:** \_\_\_\_\_

**CLICK ON THE MATERIAL YOU NEED:**



**BALL**



**STRING**



**GAME  
CONTROLLER**

**IN JAPAN WE CALL THIS GAME:**

**CAT'S  
CRADLE**

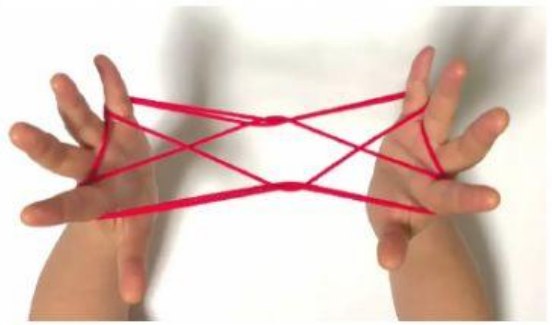
**AYATORI**

**IN UNITED STATES WE CALL THIS GAME:**

**CAT'S  
CRADLE**

**AYATORI**

# INVESTIGAÇÕES BRINCANTES



**Are the sentences true or false?**

- The goal is to make shapes with the string, using your fingers. ☐ TRUE ☐ FALSE
- You can't play cat's cradle alone. ☐ TRUE ☐ FALSE
- Two people can play, or you can do ayatori alone. ☐ TRUE ☐ FALSE
- You can use an elastic band to play cat's cradle. ☐ TRUE ☐ FALSE

**WATCH THE VIDEO TO REMEMBER HOW TO PLAY:**

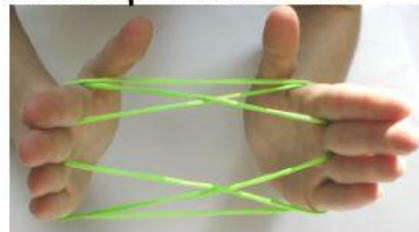
# INVESTIGAÇÕES BRINCANTES

## CAT'S CRADLE

### PUT THE INSTRUCTIONS IN THE RIGHT ORDER:

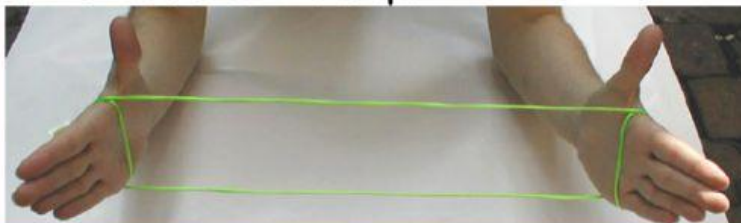
Put the middle finger of the OTHER hand through the loop. This is "the Cat's Cradle."

**STEP:**    1        2        3        4        5



Put your hands through the string. Keep your thumb out of it. Then you loop the string around each hand. Keep your thumb out of the loop.

**STEP:**    1        2  
  
             3        4        5



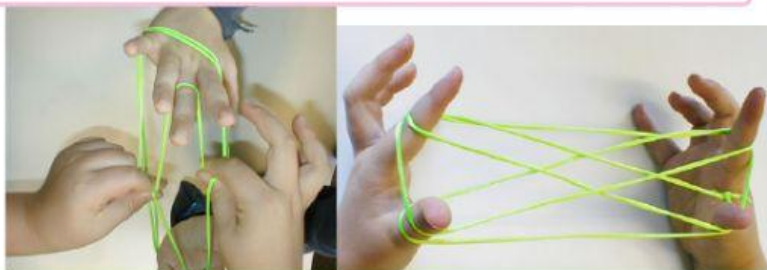
Take a string about 120 cm long, and tie the ends together to make a loop.

**STEP:**    1        2        3        4        5



Now comes the first hard thing. Find the two places where the string makes an X. Take your thumb and forefinger and pinche those X shaped parts. Pinching them, move your hands farther apart, until the string is taut.

**STEP:**    1        2        3        4        5



Put the middle finger of one hand through the loop on the other hand and pull.

**STEP:**    1        2  
  
             3        4        5

