Computing, Creative Design and Innovation – Grade 3

Practice Sheet-1

Q1. Rashed uses his tablet every day. What does he use to select an app?



Touch Screen [Input]

Central Processing Unit

Speaker

Q2. Which one is the brain of the computer?

Speaker	Monitor	CPU
		

Q 3. Look at the pictures. Which one is an example of secondary storage?

RAM	Microphone	USB
		

LIVEWORKSHEETS

Computing, Creative Design and Innovation – Grade 3

Practice Sheet-1

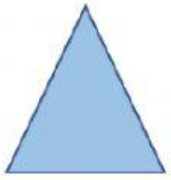
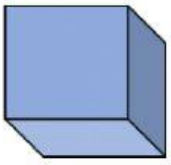
Q4. Look at the pictures. Which one is an output device?

WEBCAM	SPEAKER	USB
		

Q5. Look at the pictures. Which one is an input device?

WEBCAM	SPEAKER	JOYSTICK
		

Q6. Look at the shapes. Which one is a 2D shape?

A	B	C
		

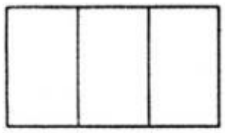
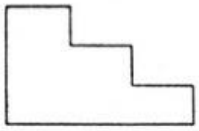
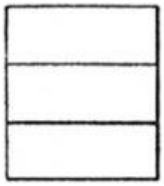
LIVEWORKSHEETS

Computing, Creative Design and Innovation – Grade 3

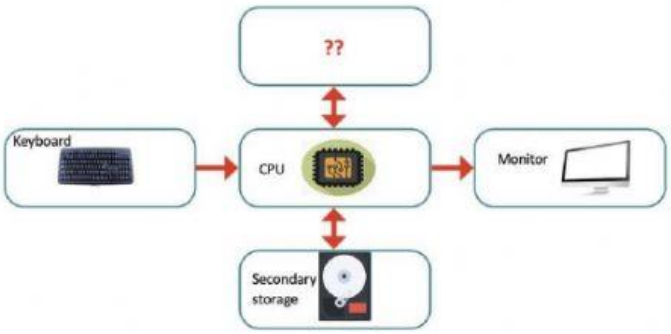
Practice Sheet-1

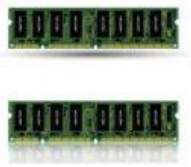
Q7. Khalid is looking at the 3D model. Which one shows his front view?



A	B	C
		

Q8. Look at the computer system model below. What is the missing element?



RAM	Microphone	USB
		

LIVEWORKSHEETS

Computing, Creative Design and Innovation – Grade 3

Practice Sheet-1

Q9. Which one is a common hardware problem?



The monitor is not displaying anything.
The computer is slow
The operating system will not load

Q10. Which one is a common software problem?

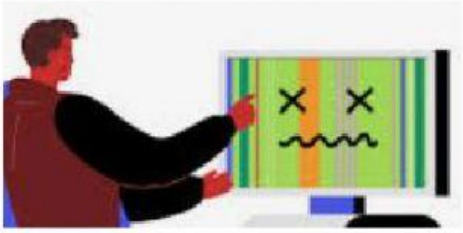


The computer is frozen
The Wi-Fi is not working
The speaker is not working

LIVEWORKSHEETS

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Practice Sheet-1

Q11 You are playing a computer game. The computer freezes. What should you do? 
Check the wires
Check the audio settings
Restart the computer
Q12 Where does the computer save the operating system?
RAM
USB
Floppy Disk
Q13 What do we call it when all computer elements work together?
Computer System
Computer setting
Process

LIVEWORKSHEETS