



Ghost Hunting:

Things to Know Before You Go

In this article, we will share everything you need to know about ghost hunting, including those must-know tips for preparing for your first ghost hunt.



ENGLISH_ON_THE_GO_

1. _____

Always take a friend or two with you when you go ghost hunting. They can help if something goes wrong, as well as be the extra pair of eyes and ears you need. But never rely solely on them, either. Your life and sanity is your responsibility, after all.

2. _____

Find out exactly where the paranormal activity has been reported and check if it's open to the public. Trespassing should be avoided, and it's best to get written consent from the owner (if there is any) to avoid any legal trouble. You should know exactly where you're going and how you're going to get there (and back).

3. _____

Investigate the location you want when there's light outside to get a feel for the area. Make sure you know exactly where the haunted hot spots are. In addition, look for any places that could pose a problem during your night ghost hunt. You may also consider drawing out a map for yourself with potential hazards, as well as nearby walkways and roads.

4. _____

Do your research about the reported hauntings and the ghosts involved. Some investigators believe that certain ghosts have the ability to drain fully-charged devices, so make sure your equipment is fully charged and bring extra batteries in your bag. Dress appropriately: wear your comfiest walking shoes and a warm jacket. Plan everything!

5. _____

Respect both the dead and the living. You can touch things, such as walls or tombstones, but don't move them or alter the place in any way. In addition to being disrespectful, messing with the scene can get you in trouble with the spirit realm. It may increase the chances of something following you home to "return the favor."

- A Consult a lawyer or take one along.
- B Choose accessible locations.
- C Prepare carefully.
- D Never go alone.
- E Get a souvenir for a friend.
- F Check it out during the day.
- G Take a charger, just in case.
- H Leave the location as you found it.