

1. **INSIDE OUT:** Complete the descriptions of the characters with the following words. Drag and drop them.

passionately challenges cry happy honest floor explode optimistic fair protect eye

disasters overreact opportunities dangerous poisoned



Joy's goal has always been to make sure Riley stays 1.....

She is light-hearted, 2..... and determined to find the fun in every situation.

Joy sees 3..... in Riley's life as 4....., and the less happy moments as hiccups on the way back to something great.



Disgust is highly opinionated, extremely 5 and prevents Riley from getting 6..... — both physically and socially.

She keeps a careful 7..... on the people, places and things that Riley comes into contact with — whether that's broccoli or last year's fashion trend.



Anger feels very 8..... about making sure things are 9..... for Riley.

He has a fiery spirit and tends to 10..... (literally) when things don't go as planned.

He is quick to 11..... and has little patience for life's imperfections.



Fear's main job is to 12..... Riley and keep her safe.

He is constantly on the lookout for potential 13....., and spends time evaluating the possible dangers, pitfalls and risk involved in Riley's everyday activities.

There are very few activities and events that Fear does not find to be 14..... and possibly fatal.

None of the other Emotions really understand what Sadness's role is.



Sadness would love to be more optimistic and helpful in keeping Riley happy, but she finds it so hard to be positive.

Sometimes it seems like the best thing to do is just lie on the 15..... and have a good 16.....

2. Match the beginnings and the ends of the sentences.

- | | |
|--------------------------------|--|
| 1. Core memories ... () | a) ... doesn't move when Riley is asleep. |
| 2. Personality Islands () | b) ... is a place where fading memories are disposed of and forgotten. |
| 3. Long-Term Memory () | c) ... are Riley's most important memories. |
| 4. Memory Dump .. () | d) ... is made of cotton candy. |
| 5. Short-term memories () | e) ... are powered by Riley's memories. |
| 6. Headquarters () | f) ... are stored in coloured orbs. |
| 7. The Train of Thought () | g) ... is easy to get lost in. |
| 8. Bing Bong () | h) ... receive a new button when Riley turns 12. |

3. Who said that? Drag and drop the name of the character.

Joy Sadness Disgust Fear Anger Riley Mom Dad Bing Bong

1. "Take her to the moon for me. Okay?"
2. "I'm too sad to walk. Just give me a few... hours. "
3. "Congratulations San Francisco, you've ruined pizza! First the Hawaiians, and now YOU!"
4. "Okay, caution, there is a dangerous smell, people. Hold on, what is that? That is not brightly coloured or shaped like a dinosaur, hold on guys... it's... broccoli!"
5. "We did not die today, I call that an unqualified success!"
6. "Your dad's under a lot of pressure, but if you and I can keep smiling, it would be a big help."
7. "You need me to be happy, but I want my old friends, and my hockey team. I wanna go home. Please don't be mad."
8. "I don't know where this disrespectful attitude came from."
9. "It was amazing! Just Riley and me, forever. Um, for thirty-three seconds."