

## Exercise 1: Remember the story. Match the sentence halves.

- |  |  |
|--|--|
| 1 The men think that the children are spies and    | a <input type="checkbox"/> children wonder what is happening.                |
| 2 Suddenly one of the engineers feels dizzy and    | b <input type="checkbox"/> in their tea.                                     |
| 3 Then the security officer sits down and          | c <input type="checkbox"/> put on the headsets.                              |
| 4 Soon the whole control room is asleep and the    | d <input type="checkbox"/> so he tells them about Moonlanding 2000.          |
| 5 Phoebe realises that there was something         | e <input type="checkbox"/> he sits down and falls asleep.                    |
| 6 They hear a voice calling the control room and   | f <input type="checkbox"/> Neil Armstrong tells them how Alex saved the day. |
| 7 The children sit in front of a computer and they | g <input type="checkbox"/> he helps him to leave the moon.                   |
| 8 Alex tells Neil what the problem is and          | h <input checked="" type="checkbox"/> they want to lock them up.             |
| 9 The engineers wake up and                        | i <input type="checkbox"/> they know that they must help Neil Armstrong.     |
| 10 The engineers want to know how Alex did it,     | j <input type="checkbox"/> he falls asleep too.                              |

## Exercise 2: Who says these things?

- 1 'I'm taking you to my room.'  
the security officer
- 2 'Why are they all asleep?'  
\_\_\_\_\_
- 3 'This is our best chance to escape.'  
\_\_\_\_\_
- 4 'Hello ... Hello ... Is there anyone there?'  
\_\_\_\_\_
- 5 'I remember this bit from the game.'  
\_\_\_\_\_
- 6 'Why are you wearing my headset?'  
\_\_\_\_\_

## Exercise 3: Complete the computer game blurb.



Exercise 4: Read the sentences in the box. Who said these things? Complete the article with reported speech. Remember to change the tense!

I play it for hours. I feel dizzy. I'm really good at it.  
We need help. It's a computer game.

### Strange happenings at NASA

Three mysterious children have saved Neil Armstrong's historic mission from disaster. But who are they?

The children were found in the NASA control room. Nobody knew where they came from. The security officer was going to lock them in his room when he said that he <sup>(1)</sup> felt dizzy. In the next few minutes all the NASA engineers fell asleep at their desks. Only the children were awake when Armstrong said over the loudspeakers that they

<sup>(2)</sup> \_\_\_\_\_. For the next half an hour, one of the boys helped Armstrong and when the engineers woke up, the lunar module was safely off the moon. When the engineers asked the boy how he knew what to do, he said that it <sup>(3)</sup> \_\_\_\_\_, Moonlanding 2000. He said that he <sup>(4)</sup> \_\_\_\_\_ and that he <sup>(5)</sup> \_\_\_\_\_.

The children then walked into a yellow light and disappeared. Humans? Aliens? Ghosts? Will we ever know what really happened?



Exercise 5: Look at the picture. Who is the spy? Why do you think that?



The spy is number \_\_\_\_ because \_\_\_\_\_.