

39.

Listen to the following talk about the effect of video games, then fill the gaps in the summary below.

Video games are arguably the best technologically-based teaching _____. When playing a video game, you are an active player who drives the _____ and makes decisions that change the _____ of what is going on. Psychologists would say that you are learning behavioural _____.

Video games are _____ driven. The medium itself is _____; we give the valence of good or bad or _____ to it. Unfortunately, the most popular video games are the ones that reward you for doing _____ against others.