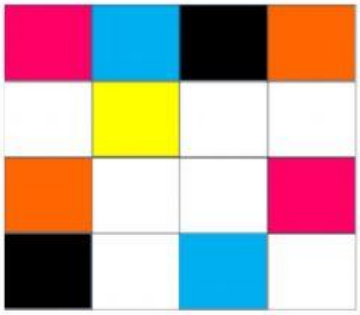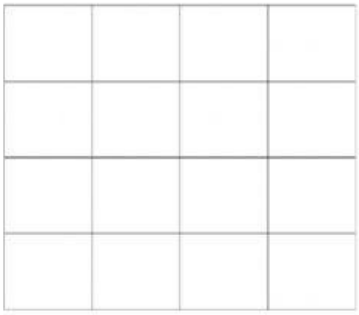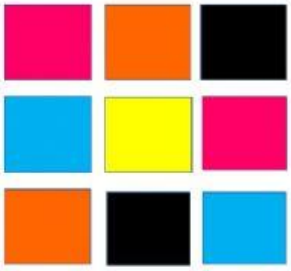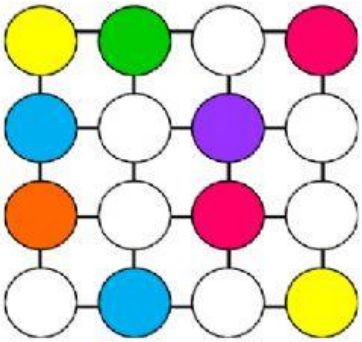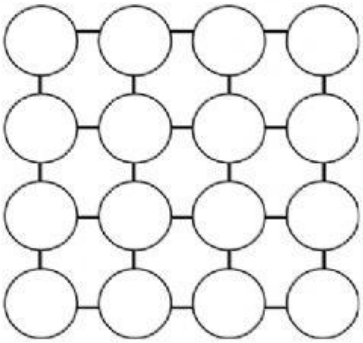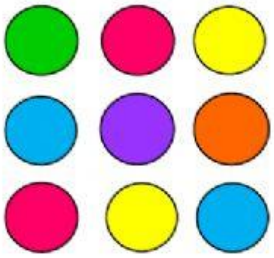ARRASTRA LOS CUADRADOS O CÍRCULOS Y HAZ LA FIGURA QUE APARECE DE MODELO.