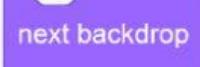
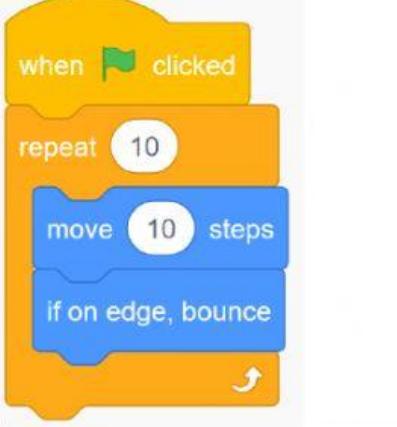
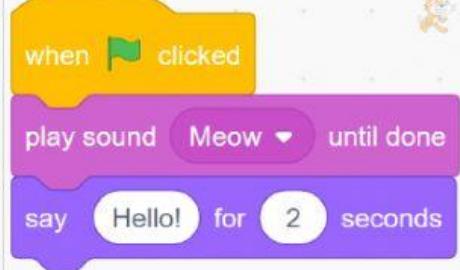


Identify the shape of each block.

Block	Shape of the block
	
	
	
	
	
	
	
	
	

Interpret each script given below.(use the cat as a sprite if needed)

Script	Interpretation
 A Scratch script consisting of a yellow "when this sprite clicked" hat, an orange "forever" control loop, and a blue "go to random position" movement block.	
 A Scratch script consisting of a yellow "when green flag clicked" hat, an orange "repeat (10)" control loop, an orange "move (10) steps" movement block, and a blue "if on edge, bounce" control block.	
 A Scratch script consisting of a yellow "when green flag clicked" hat, a purple "play sound [Meow v] until done" sound block, and a purple "say [Hello!] for (2) seconds" control block.	