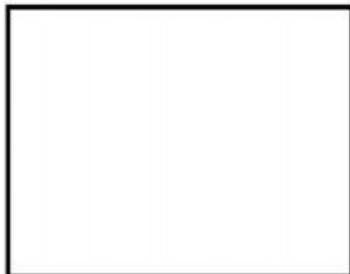


Drag and drop the correct image in the box.

SPACE

The element of space is used to create the illusion of depth.



OVERLAP

Shapes in the distance will be overlapped by shapes that are closer



SHADING

Adding to shading and shadows to two dimensional shapes can make them appear three dimensional.



PLACEMENT

Objects that are farther away are placed closer to the horizon line.



SIZE

Objects that are far away appear smaller. Objects that are close to the viewer appear larger



VALUE & FOCUS

Objects that are far away appear lighter in color and less clear than objects that are close.



PERSPECTIVE

Depth can be created through the use of one vanishing point. (A.K.A. one point perspective)

