

**Drag and drop the correct image in the box.**

## SPACE

The element of space is used to create the illusion of depth.



### OVERLAP

Shapes in the distance will be overlapped by shapes that are closer



### SHADING

Adding to shading and shadows to two dimensional shapes can make them appear three dimensional



### PLACEMENT

Objects that are farther away are placed closer to the horizon line.



### SIZE

Objects that are far away appear smaller. Objects that are close to the viewer appear larger



### VALUE & FOCUS

Objects that are far away appear lighter in color and less clear than objects that are close.



### PERSPECTIVE

Depth can be created through the use of one vanishing point. (A.K.A. one point perspective)

