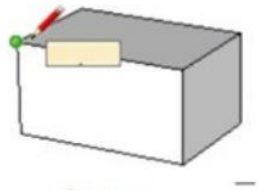
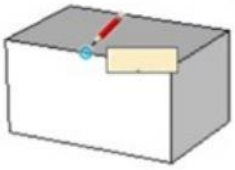
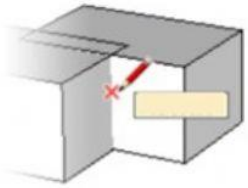
Объектілердің тірек нүктесінің орнына сәйкес орналастыру



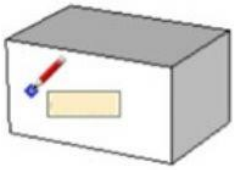
Нүкте объектілердің қиылысу нүктесінде орналасқан



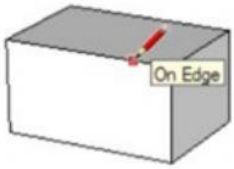
Нүкте объектінің бетінде орналасқан



Нүкте объектінің ортаңғы нүктесінде орналасқан



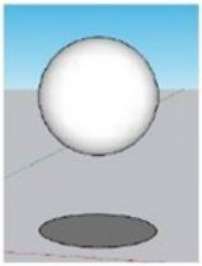
Нүкте объектінің шекарасында орналасқан

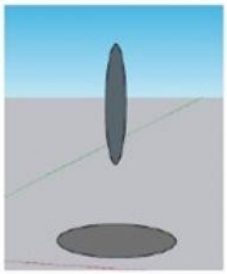


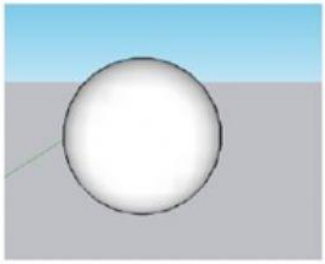
Нүкте объектінің соңында орналасқан

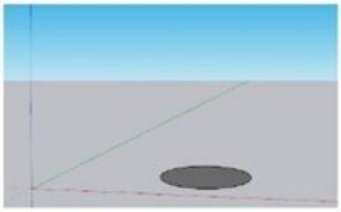
3D объектіні дұрыс құру алгоритмін көрсету

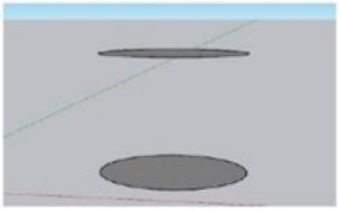
Ұяшықтардың ішіне **1, 2 , 3** …. деген нөмірлермен жазып көрсету қажет;

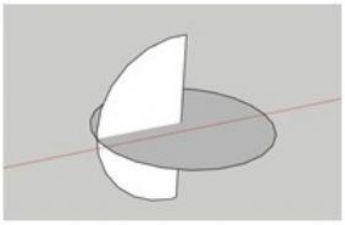












LIVEWORKSHEETS