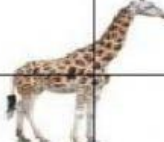
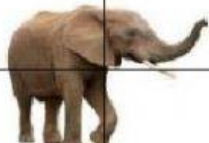


# REFLEXIBILIDAD

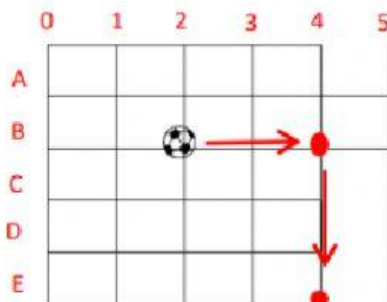
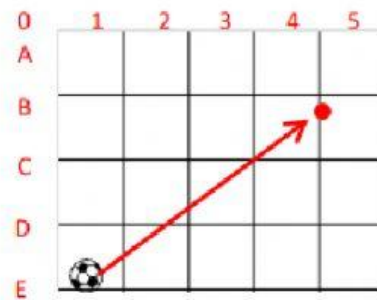
b) Ubica la coordenada de cada animal, indicando en el casillero amarillo la letra y número que le corresponda, guíate por el ejemplo. Fíjate que hay casilleros que ocupan más de un casillero, debes anotar todas las coordenadas.(11 pts)

|   | A                                                                                 | B                                                                                 | C                                                                                 | D                                                                                  | E                                                                                   | F                                                                                   |
|---|-----------------------------------------------------------------------------------|-----------------------------------------------------------------------------------|-----------------------------------------------------------------------------------|------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|
| 1 |  |  |  |   |   |  |
| 2 |  |  |  |  |  |                                                                                     |
| 3 |  |  |  |  |  |                                                                                     |
| 4 |  |  |  |  |  |                                                                                     |
| 5 |  |  |  |   |   |                                                                                     |
| 6 |  |  |  |   |                                                                                     |                                                                                     |

|                                                                                     |                                                                                     |                                                                                     |                                                                                      |
|-------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------|
| E4                                                                                  |                                                                                     |                                                                                     |                                                                                      |
|  |  |  |  |
|                                                                                     |                                                                                     |                                                                                     |                                                                                      |
|  |  |  |  |
|                                                                                     |                                                                                     |                                                                                     |                                                                                      |
|  |  |  |  |

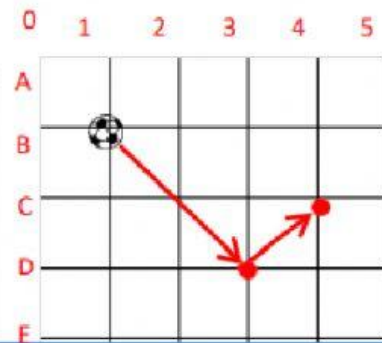
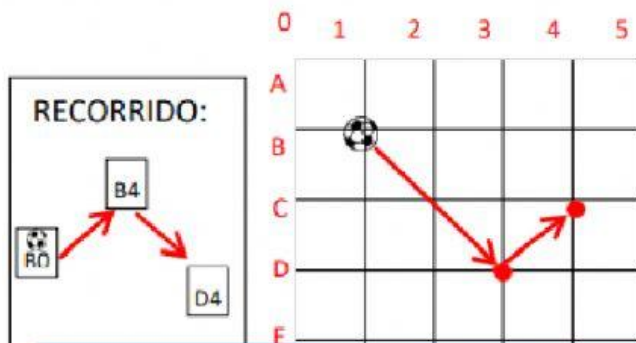
a) Marca V de verdadero o F de falso en cada caso, fijándote en el recorrido de cada objeto, comenzando desde , continúa el sentido de la flecha. (3 puntos)

V X



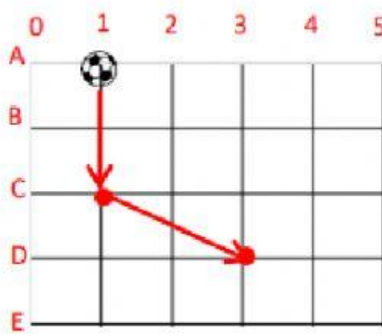
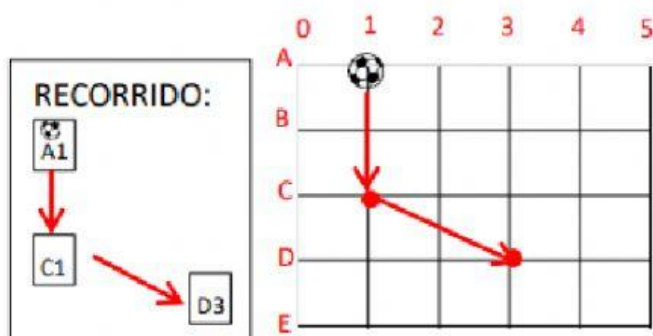
V

F



V

F



V

F