#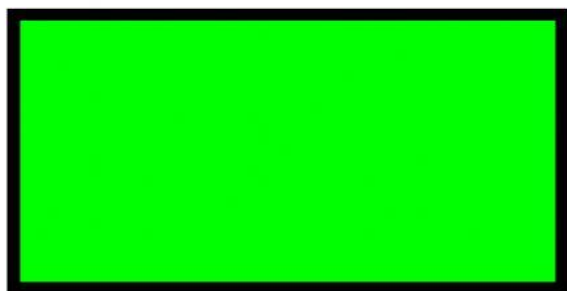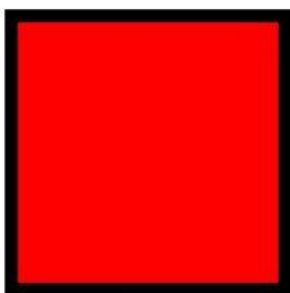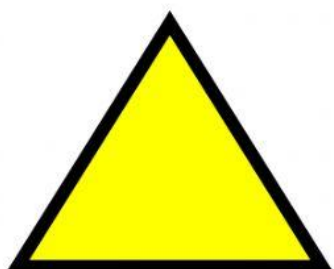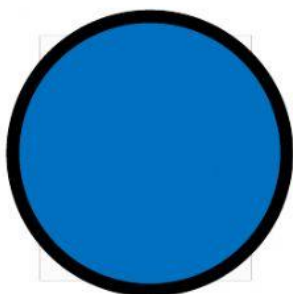 Drag the objects to the correct shapes