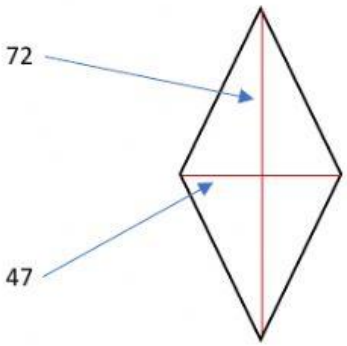
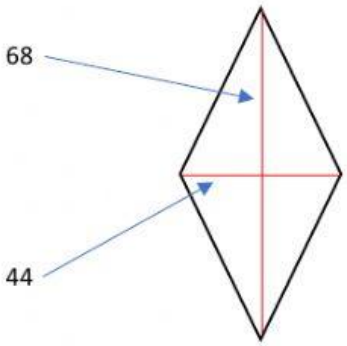
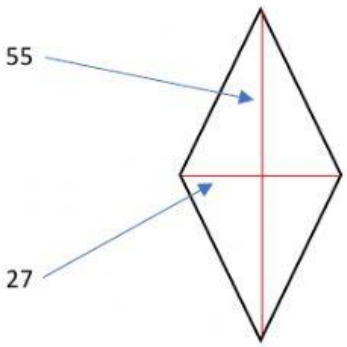
Obtener el área de los siguientes rombos.

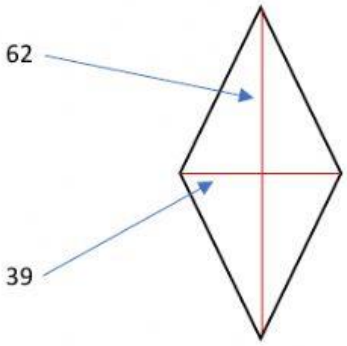
Dxd/2

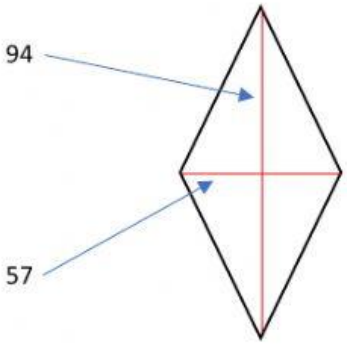






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