

Read the text and think of the word which best fits each gap.

CHEATING AT COMPUTER GAMES



It's something (1) _____ gamer will tell you. Computer games shouldn't be (2) _____ hard that they (3) _____ you mad, but nor should they (4) _____ so easy that they fail (5) _____ offer enough of a challenge. Inevitably, however, you (6) _____ stuck sometimes. What do you (7) _____ then? Ask the internet, of course. Many other gamers have figured (8) _____ what to do and posted the solution online. The answer is just a (9) _____ clicks away.

Purists say this (10) _____ cheating. They argue that solving a puzzle yourself, (11) _____ gamers had to do in the (12) _____ days, might have (13) _____ longer, but it was (14) _____ satisfying. Once you know that detailed 'walkthroughs' are available online, free (15) _____ charge, for almost any game, the temptation is to ask (16) _____ virtual help (17) _____ the first sign of trouble, (18) _____ robs players of a true sense (19) _____ achievement.

I say this (20) _____ rubbish. Doing a search and downloading a solution (21) _____ many merits. It stops me throwing my controller at the screen, and (22) _____ me more likely (23) _____ finish games (24) _____ than giving (25) _____ when they start to get tricky. So, (26) _____ in all, I get better value (27) _____ money. The search is also a reminder that I'm a member (28) _____ a broader community, many of (29) _____ have been this way (30) _____.

Adapted from: CAE Practice Tests Plus 2