

Name _____

Reading Comprehension

AUTHOR'S PURPOSE

PERSUADE

The author is trying to get you to do or try something

**Easy as
P.I.E.!**

INFORM

The author is trying to give you information and teach you facts.

ENTERTAIN

The author is trying to make you enjoy the story by keeping the readers' attention.

A. Decide if these items meant to **persuade**, **inform**, or **entertain**. Choose persuade, inform, or entertain.

1. _____ *The American People's Encyclopaedia*
2. _____ A poem that tells the story of a discontented polar bear
3. _____ An article in the school newspaper urging everybody to contribute food labels to be exchanged for sports equipment
4. _____ A computer advertisement

5. _____ An article about computers

6. _____ A science-fiction story called *The Electronic Time Machine*

B. Read each passage. Decide on the author's purpose. Choose **persuade, inform, or entertain.**

7. _____ To install batteries in the DigiTime Digital Clock, slide the back panel in the direction of the arrow. Notice the drawings of the batteries. Do not put batteries in backwards or they will damage the instrument.

8. _____ Herman looked at the batteries. They had strange markings on them. He got out a magnifying glass and looked more closely. DO NOT PRESS HERE said one line, with a tiny spot next to it. Ever curious, Herman poked at the spot with a pencil.

9. _____ Electrical storage batteries come in two basic kinds, wet cells and dry cells. For over fifty years, the best dry cell batteries have been made by Seal Power. Our dry cells are sealed and leaked-proof. Look for the picture of the seal.

10. _____ Electrical toys are such fun.
/Everyone has at least one. / But batteries go dead, / and displays can't be read. /
We might as well play in the sun.