

DYNAMICS

Draw a line from the symbol to the correct dynamic.

f

To gradually get softer

<

Loud

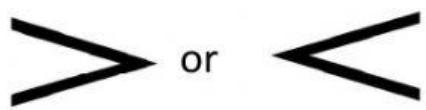
p

To gradually get louder

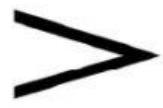
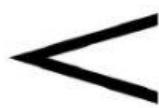
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Soft

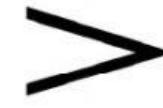
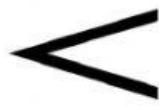
Listen, then identify the Dynamics as



1.



2.



3.

