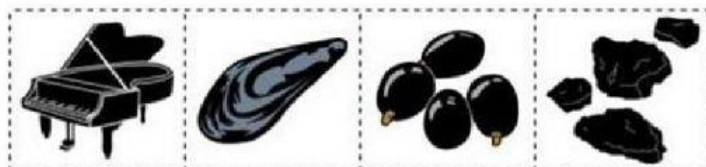
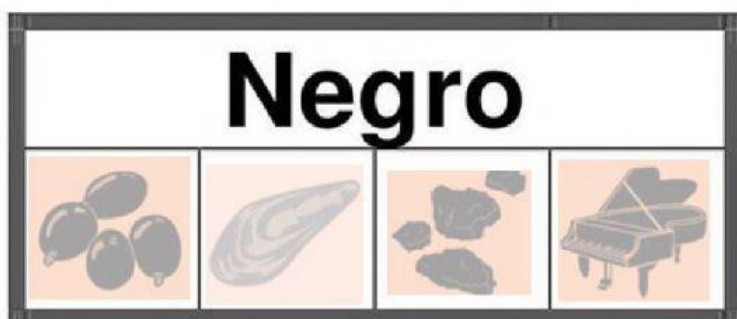


Color negro



Arrastra los objetos a sus sombras



Une cada objeto con su sombra

